



User Manual for

*HE-QX451, HE-QX551, HE-QX651,
HE-QX451-16, HE-QX551-16, HE-QX651-16,
HE-BP41, HE-BP43
HEQX451C105, HEQX551C105, HEQX651C105
HEQX451C103, HEQX551C103, HEQX651C103
HEQX451C000, HEQX551C000, HEQX651C000*

QX OCS

PREFACE

This manual explains how to use the QX OCS Modules.

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Horner APG,LLC. ("HE-APG") warrants to the original purchaser that the QX OCS module manufactured by HE-APG is free from defects in material and workmanship under normal use and service. The obligation of HE-APG under this warranty shall be limited to the repair or exchange of any part or parts which may prove defective under normal use and service within two (2) years from the date of manufacture or eighteen (18) months from the date of installation by the original purchaser whichever occurs first, such defect to be disclosed to the satisfaction of HE-APG after examination by HE-APG of the allegedly defective part or parts. THIS WARRANTY IS EXPRESSLY IN LIEU OF ALL OTHER WARRANTIES EXPRESSED OR IMPLIED INCLUDING THE WARRANTIES OF MERCHANTABILITY AND FITNESS FOR USE AND OF ALL OTHER OBLIGATIONS OR LIABILITIES AND HE-APG NEITHER ASSUMES, NOR AUTHORIZES ANY OTHER PERSON TO ASSUME FOR HE-APG, ANY OTHER LIABILITY IN CONNECTION WITH THE SALE OF THIS QX OCS module. THIS WARRANTY SHALL NOT APPLY TO THIS QX OCS module OR ANY PART THEREOF WHICH HAS BEEN SUBJECT TO ACCIDENT, NEGLIGENCE, ALTERATION, ABUSE, OR MISUSE. HE-APG MAKES NO WARRANTY WHATSOEVER IN RESPECT TO ACCESSORIES OR PARTS NOT SUPPLIED BY HE-APG. THE TERM "ORIGINAL PURCHASER", AS USED IN THIS WARRANTY, SHALL BE DEEMED TO MEAN THAT PERSON FOR WHOM THE QX OCS module IS ORIGINALLY INSTALLED. THIS WARRANTY SHALL APPLY ONLY WITHIN THE BOUNDARIES OF THE CONTINENTAL UNITED STATES.

In no event, whether as a result of breach of contract, warranty, tort (including negligence) or otherwise, shall HE-APG or its suppliers be liable of any special, consequential, incidental or penal damages including, but not limited to, loss of profit or revenues, loss of use of the products or any associated equipment, damage to associated equipment, cost of capital, cost of substitute products, facilities, services or replacement power, down time costs, or claims of original purchaser's customers for such damages.

To obtain warranty service, return the product to your distributor with a description of the problem, proof of purchase, post paid, insured and in a suitable package.

ABOUT PROGRAMMING EXAMPLES

Any example programs and program segments in this manual or provided on accompanying diskettes are included solely for illustrative purposes. Due to the many variables and requirements associated with any particular installation, Horner APG cannot assume responsibility or liability for actual use based on the examples and diagrams. It is the sole responsibility of the system designer utilizing the QX OCS module to appropriately design the end system, to appropriately integrate the QX OCS module and to make safety provisions for the end equipment as is usual and customary in industrial applications as defined in any codes or standards which apply.

Note: The programming examples shown in this manual are for illustrative purposes only. Proper machine operation is the sole responsibility of the system integrator.

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VISUAL MAP OF MAJOR TASKS AND THE KEY CHAPTERS TO ASSIST YOU

The following map is provided to show you the major types of tasks needed to be performed and the key chapters in this manual you need to refer to for information and help.

Directions: Major tasks are listed at the top of the map with the key chapters listed beneath that you need to consult in order to perform the tasks.

FIRST STEP of ANY TASK: DATASHEET			
<p>Each QX and BP unit is sent with a datasheet in the box. The datasheet is the first document you need to refer to for model-specific information related to QX and Back Pack models such as pin-outs, jumper settings, and other key installation information. Visit our website (see page 92) to obtain updates to datasheets and user documentation.</p>			
QUICK START	INSTALLATION	PROGRAMMING	TROUBLESHOOTING
Safety / Compliance page 9	Safety / Compliance page 9	Safety / Compliance page 9	Safety / Compliance page 9
Introduction page 11	Introduction page 11	Introduction page 11	Introduction page 11
	Mechanical Installation page 17	System Settings page 41	Maintenance page 81
	Electrical Installation page 21	Cscape Configuration page 69	Troubleshooting page 89
	CAN Comm page 23	User Interface page 53	
	Communication Options page 25	Removable Media page 25	
		High Speed I/O page 35	
		Registers page 63	
		Fail- Safe System Page 71	
	Clone Unit Page 81		

CHAPTER 1: SAFETY / COMPLIANCE

1.1 Safety Warnings and Guidelines

When found on the product, the following symbols specify:



Warning: Consult user documentation.



Warning: Electrical Shock Hazard.

WARNING: To avoid the risk of electric shock or burns, always connect the safety (or earth) ground before making any other connections.

WARNING: To reduce the risk of fire, electrical shock, or physical injury it is strongly recommended to fuse the voltage measurement inputs. Be sure to locate fuses as close to the source as possible.

WARNING: Replace fuse with the same type and rating to provide protection against risk of fire and shock hazards.

WARNING: In the event of repeated failure, do not replace the fuse again as a repeated failure indicates a defective condition that will not clear by replacing the fuse.

WARNING: Only qualified electrical personnel familiar with the construction and operation of this equipment and the hazards involved should install, adjust, operate, or service this equipment. Read and understand this manual and other applicable manuals in their entirety before proceeding. Failure to observe this precaution could result in severe bodily injury or loss of life.

- All applicable codes and standards need to be followed in the installation of this product.
- For I/O wiring (discrete), use the following wire type or equivalent: Belden 9918, 18 AWG or larger.

Adhere to the following safety precautions whenever any type of connection is made to the module.

- Connect the green safety (earth) ground first before making any other connections.
- When connecting to electric circuits or pulse-initiating equipment, open their related breakers. Do not make connections to live power lines.
- Make connections to the module first; then connect to the circuit to be monitored.
- Route power wires in a safe manner in accordance with good practice and local codes.
- Wear proper personal protective equipment including safety glasses and insulated gloves when making connections to power circuits.
- Ensure hands, shoes, and floor are dry before making any connection to a power line.
- Make sure the unit is turned OFF before making connection to terminals. Make sure all circuits are de-energized before making connections.
- Before each use, inspect all cables for breaks or cracks in the insulation. Replace immediately if defective.

1.2 Grounding

Grounding is covered in various chapters within this manual.

- For grounding specifications and testing for a good ground, refer to page 21.
- For panel grounding, refer to page 19.

1.3 CE Compliance

To check for compliance and updates, visit our website at:

<http://www.heapg.com/Pages/TechSupport/ProductCert.html>

NOTES

CHAPTER 2: INTRODUCTION

2.1 Visual Overview

The QX OCS provides flexible options allowing you to choose the functionality you need. A QX Base can be used alone or it can be used with a Back Pack I/O Interface (BP) and/or a Video Capture Option board

Note: After September 2006, the QXxxx base models are loaded with Back Pack capable firmware. For QX models without preloaded Back Pack firmware, use QXxxx-16 models. See **Table 2.1**.

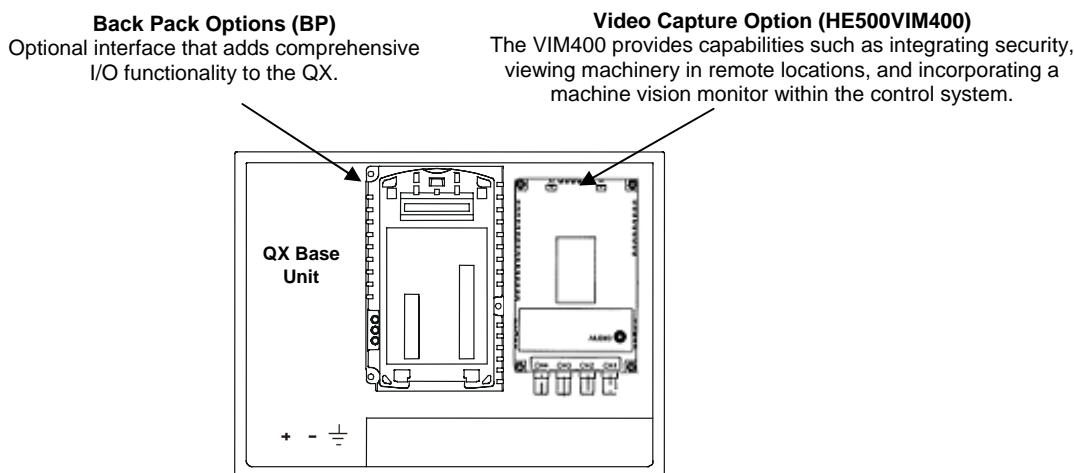


Figure 2-1 – Visual Overview of QX, Back Pack, and VIM400

Table 2.1 – QX / BP Product Features				
QX Base Model	Loaded with Back Pack Capable Firmware	Network	Screen Type	Standard QX Features
HE-QX451*	Yes	On-Board Ethernet 100BaseT	8.4" TFT SVGA with 32,768 colors	CompactFlash 3 Serial Ports Ethernet
HE-QX451-16	No		10.4" TFT SVGA with 32,768 colors	
HE-QX551*	Yes			
HE-QX551-16	No			
HE-QX651*	Yes		12.1" TFT SVGA with 32,768 colors	
HE-QX651-16	No			
*Note: After September 2006, the QXxxx base models are loaded with Back Pack capable firmware. For QX models without preloaded Back Pack firmware, use QXxxx-16 models.				
Optional Back Pack (BP) Features				
HE-BP41	FOX, CsCAN, Up to 2 Plastic SmartStack Modules (for additional I/O)			
HE-BP43	FOX, CsCAN, Up to 4 Plastic SmartStack Modules (for additional I/O), High Speed I/O (HSC / PWM)			

Continued	Other Products Commonly Used with Color QX (<i>Back Pack Options Required</i>)
HE500VIM400	Allows four channels of NTSC or PAL video to be connected to a QX. Requires Cscape Software.
Plastic SmartStack Modules	Provide a wide variety of I/O options for the QX. Require little space and are easy to install.
Fiber Optic Extension System (FOX12 / 30, FOX104 / 404)	Extends a high-speed QX backplane enabling SmartStack I/O Modules to be mounted several meters from the QX. The FOX, also, significantly increases the number of SmartStack I/O modules supported by one QX.
SmartStix Modules	Is a family of remote I/O products for the QX.

2.1.1 Where to Find Information about the QX, Back Pack (BP), and Video Capture Option (VIM400)

a. Datasheets - The **datasheets are the first documents you need to refer to for key information** related to specific modes. (A datasheet is provided in the box with your unit.)

The QX and Back Pack models share a common datasheet (MAN0797), and they are also available individually on the web.

A separate datasheet (MAN0583) for the **Video Capture Option** (Part# HE500VIM400) can be downloaded from our website if you choose to use this option.

b. User Manual - This manual provides general information that is common to QX and Back Pack models, and the Video Capture Option. Visit our website (see page 92) to obtain user documentation and updates.

Four main types of information are covered in the manual.

- Safety and Installation guidelines / instructions (Mechanical and Electrical)
- Descriptions of hardware features
- Configuration and Use
- Maintenance and Support

2.2 Connectivity to the QX

The QX has tremendous capabilities for connecting to a variety of devices. In some cases, the use of a BP or VIM400 is required. The diagram below shows some examples of devices that can be used with the QX.

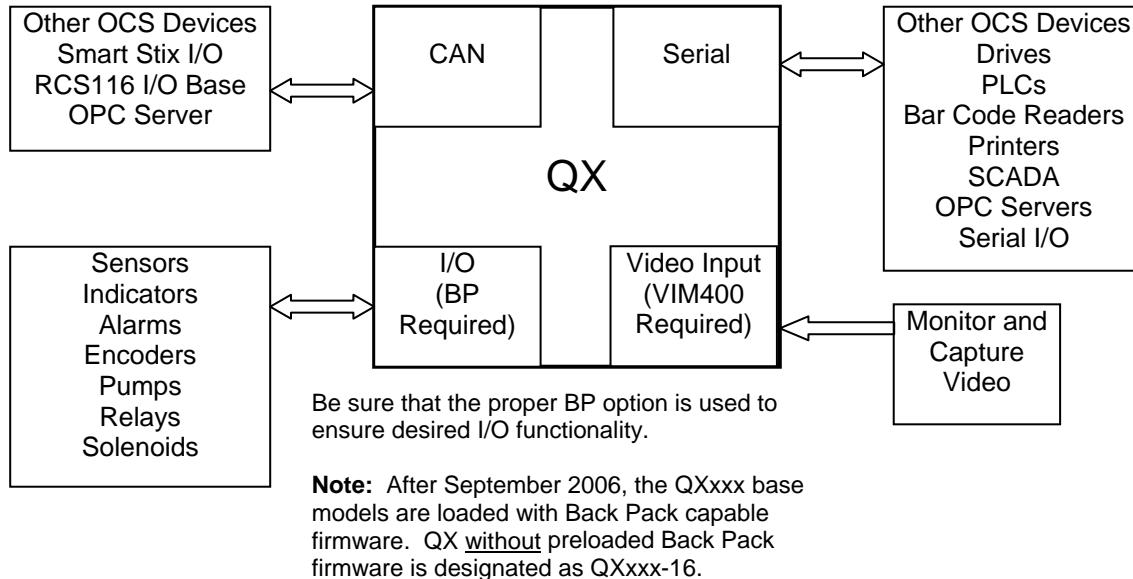


Figure 2-2 – Visual Overview of Types of Devices that can be Connected to QX

2.3 Detailed Product Descriptions

2.3.1 QX Base

a. Features

The QX combines several desirable functions in one compact package. Each unit is a highly integrated operator interface and controller with expandable I/O and networking capabilities have standard features consisting of the following:

- Color Touch, resistive screen (TFT) in a variety of display sizes
- 24 VDC powered
- RS-232 / RS-485 Serial Ports
- Integrated Bezel
- Real-Time Clock
- Flash Memory
- Removable Media memory for easy field upgrades
- System Key and Configurable Function Keys
- Ethernet (10/100 MHz)
- Back Pack Expansion Connectors
- Video Monitor Connectors

b. CsCAN Network

When used with a Back Pack option, the QX has the feature of CsCAN peer-to-peer networking. (CsCAN is pronounced “see-scan”). CAN-based network hardware is used in the controllers because of CAN’s automatic error detection, ease of configuration, low-cost of design and implementation and ability to operate in harsh environments. Networking abilities are built-in to the QX and require no external or additional modules.

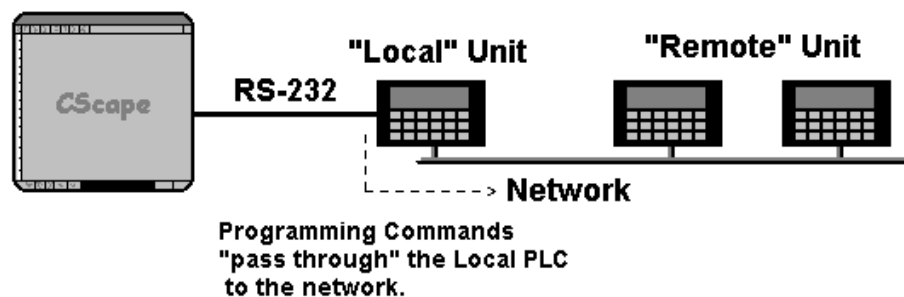


Figure 2-3 – Pass Through Function (Available in CsCAN Networks Only)

The QX features the ability to pass through programming commands. When attached to an QX serial port, a programming package (i.e., Cscape) can access other QX units or any other QX/RCS unit connected to a CsCAN network by passing the programming command through the serial port to the network port. One Cscape package (connected to one QX unit) can program all QX or other QX/RCS units on the CsCAN network. When several QX models are networked together to achieve a specific purpose, the system acts like a large parallel-processing controller.

c. Cscape Software

QX hardware is programmed with a Windows-based PC application called Cscape (HE500OSW232). Cscape (pronounced “see-scape”) stands for **Control Station Central Application Programming Environment**. Provided there is **one serial connection** to one node on the network (i.e., CsCAN Network), the operator has control over the entire system. The operator can upload, download, monitor and debug to any node on the network.

This application can be used to program, configure, monitor and debug all aspects of the QX unit. It is used for programming QX OCS ladder logic, programming user displays for the QX OCS, configuring the network for global digital and analog data, setting system-wide security and monitoring controllers in the system.

2.3.2 Back Pack I/O Interface (BP41, BP43)

The Back Pack I/O Interface (BP) adds comprehensive I/O functionality to the QX. The BP uses a **Fiber Optic Extension System** (FOX) to extend a high-speed QX backplane in a CsCAN network and enables SmartStack I/O Modules to be mounted several meters from the QX. The FOX significantly increases the number of SmartStack I/O modules supported by one QX. Remote SmartStix I/O can also be used. When using BP43, an additional High Speed I/O function is provided.

2.3.3 Video Capture Option (VIM400)

The Video Capture Option (VIM400) permits you to integrate security, view machinery in remote locations, or incorporate a machine vision monitor with the control system. The VIM400 allows four channels of NTSC or PAL video to be connected to a QX OCS.

By using the *Video Object* in Cscape software, video can be displayed on OCS screens in various sizes. The Video Object allows viewing video in a window, freezing the video, saving a single frame of the video to Compact Flash, or viewing the video full screen with the full frame rate. A separate control register allows ladder code to optionally freeze or save video snap-shots based on the machine's state.

2.4 Product Specifications (QX and Back Pack)

Product Specifications are covered in the datasheet sent with the product in the box.

2.5 Required and Suggested Accessories

The following list contains a sampling of required and suggested QX accessories. Visit our website (see page 92) to view updates on new products and accessories.

Note: The QX is not shipped with a programming cable in the box. To obtain a programming cable, order HE500CBL300.

Table 2.2 – QX Accessories	
Part Number	Description
HE500OSW232	Cscape Software Package. Includes Cscape CD, 9-pin OCS Programming Cable, RJ-45 Programming Cable, Documentation
HE500CBL300	OCS Programming Cable, 9-pin female (PC) to RJ-45 (OCS) - 6 feet.

2.6 Useful Documents and References

The following information serves as a *general* listing of Horner controller products and other references of interest with their corresponding manuals numbers. Visit our website (see page 92) to obtain user documentation and updates.

The following information serves as a *general* listing of Horner controller products and other references of interest and their corresponding manuals numbers. Visit our website listed in the **Technical Support** section to obtain user documentation and updates.

Table 2.3 – Additional References	
Note: This list is <u>not</u> intended for users to determine which products are appropriate for their application; controller products differ in the features that they support. If assistance is required, see the Technical Support section in this document.	
Controller	Manual Number
XLe/t Series (e.g., HE-XExxx)	MAN0878
QX Series (e.g., HE-QXxxx)	MAN0798
NX Series (e.g., HE-NXxxx)	MAN0781
LX Series (e.g., LX-xxx; also covers RCS116)	MAN0755
Color Touch OCS (e.g., OCSxxx)	MAN0465
OCS (Operator Control Station) (e.g., OCS1xx / 2xx; Graphic OCS250)	MAN0227
Remote Control Station (e.g., RCS2x0)	
MiniOCS (e.g., HE500OCSxxx, HE500RCSxxx)	MAN0305
Other Useful References	
CAN Networks	MAN0799
Cescape Programming and Reference	MAN0313
Wiring Accessories and Spare Parts Manual	MAN0347

CHAPTER 3: MECHANICAL INSTALLATION

3.1 Initial Mechanical Installation

Note: Prior to mounting, observe requirements for the panel layout design and adequate clearances on page 18.

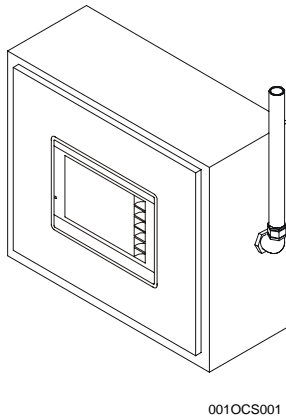
Initially, it is important to refer to the data sheet sent with the product in the box.

The datasheet covers **model-specific information related to QX and Back Pack** models such as:

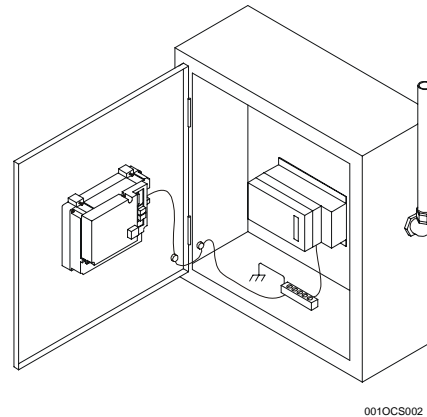
- a. Panel cut-outs
- b. Dimensions
- c. Installation Procedures

Visit our website (see page 92) to obtain updates to datasheets and user documentation.

The mechanical installation greatly affects the operation, safety and appearance of the system. Information is provided to mechanically install the unit such as mounting procedures and other recommendations for the proper mechanical installation of the unit.



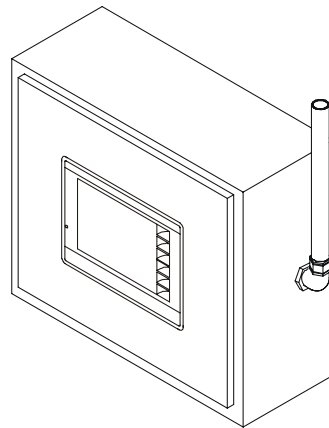
Front View of QX in Panel Door



Back View of QX
(QX Base Shown in Panel Box Door and FOX
Shown in Panel Box – No Back Pack Attached)

Figure 3-1 – QX Front and Back Views

3.2. Mounting Orientation



001OCS001

NOTE: There are NO orientation restrictions on the QX. However, the above orientation provides for optimum readability of the screen and ease of use of the keypad.

Figure 3-2 – Orientation of QX

3.3 Factors Affecting Panel Layout Design and Clearances

Warning: It is important to follow the requirements of the panel manufacturer and to follow applicable electrical codes and standards.

The designer of a panel layout needs to assess the requirements of a particular system and to consider the following design factors. A convenient checklist is provided on page 20.

a. Clearance / Adequate Space

Install devices to allow sufficient clearance to open and close the panel door.

Table 3.1 – Minimum Clearance Requirements for Panel Box and Door	
Minimum Distance between base of device and sides of cabinet	2 inches (50.80mm)
Minimum Distance between base of device and wiring ducts	1.5 inches (38.10mm)
<u>If more than one device installed in panel box (or on door):</u> Minimum Distance between bases of each device	4 inches between bases of each device (101.60mm)
<u>When door is closed:</u> Minimum distance between device and closed door (Be sure to allow enough depth for QX / BP.)	2 inches (50.80mm)

b. Grounding

Warning: Be sure to meet the ground requirements of the panel manufacturer and also meet applicable electrical codes and standards.

Panel box: The panel box needs to be properly connected to earth ground to provide a good common ground reference.

Panel door: Tie a low impedance ground strap between the panel box and the panel door to ensure that they have the same ground reference.

c. Temperature / Ventilation

Ensure that the panel layout design allows for adequate ventilation and maintains the specified ambient temperature range. Consider the impact on the design of the panel layout if operating at the extreme ends of the ambient temperature range. For example, if it is determined that a cooling device is required, allow adequate space and clearances for the device in the panel box or on the panel door.

d. Orientation

When panel-mounted, there are no orientation restrictions on the QX / BP. However, the orientation shown in Figure 3-2 provides for optimum readability of the screen and ease of use of the keypad.

e. Noise

Consider the impact on the panel layout design and clearance requirements if noise suppression devices are needed. Be sure to maintain an adequate distance between the QX / BP and noisy devices such as relays, motor starters, etc.

f. Shock and Vibration

The QX / BP have been designed to operate in typical industrial environments that can inflict some shock and vibration on the unit. For applications that can inflict excessive shock and vibration, use proper dampening techniques or relocate the QX / BP to a location that minimizes shock and / or vibration.

3.3.1 Panel Layout Design and Clearance Checklist:

The following list provides highlights of panel layout design factors.

- Meets the electrical code and applicable standards for proper grounding, etc.?
- Meets the panel manufacturer's requirements for grounding, etc.?
- Is the panel box properly connected to earth ground? Is the panel door properly grounded? Has the appropriate procedure been followed to properly ground the devices in the panel box and on the panel door?
- Are minimum clearance requirements met? (See **Table 3.1.**) Can the panel door be easily opened and closed? Is there adequate space between device bases as well as the sides of the panel and wiring ducts?
- Is the panel box deep enough to accommodate the QX / BP?
- Is there adequate ventilation? Is the ambient temperature range maintained? Are cooling or heating devices required?
- Are noise suppression devices or isolation transformers required? Is there adequate distance between the base of the QX / BP and noisy devices such as relays or motor starters? Ensure that power and signal wires are not routed in the same conduit.
- Are there other requirements that impact the particular system, which need to be considered?

CHAPTER 4: ELECTRICAL INSTALLATION

4.1 Initial Electrical Installation

Initially, it is important to refer to the data sheet sent with the product in the box.

The datasheet covers **model-specific information related to QX and Back Pack** models such as:

- a. Ports and Connectors
- b. Wiring and Pin-outs

Visit our website (see page 92) to obtain updates to datasheets and user documentation.

4.2 Grounding Definition

Ground: The term **Ground** is defined as a conductive connection between a circuit or piece of equipment and the earth. Grounds are fundamentally used to protect an application from harmful interference causing either physical damage such as by lightning or voltage transients or from circuit disruption often caused by radio frequency (RF) interference.

4.3 Ground Specifications

Ideally, a ground resistance measurement from equipment to earth ground is 0 ohms. In reality it typically is higher. The U.S. National Electrical Code (NEC) states the resistance to ground shall not exceed 25 ohms. Horner APG recommends less than 15 ohms resistance from our equipment to ground. Resistance greater than 25 ohms can cause undesirable or harmful interference to the device.

4.4 How to Test for Good Ground

In order to test ground resistance, a Ground Resistance Tester must be used. A typical Ground Resistance Meter Kit contains a meter, two or three wire leads, and two ground rods. Instructions are supplied for either a two-point or three-point ground test. **Figure 4-1** shows a two-point ground connection test.

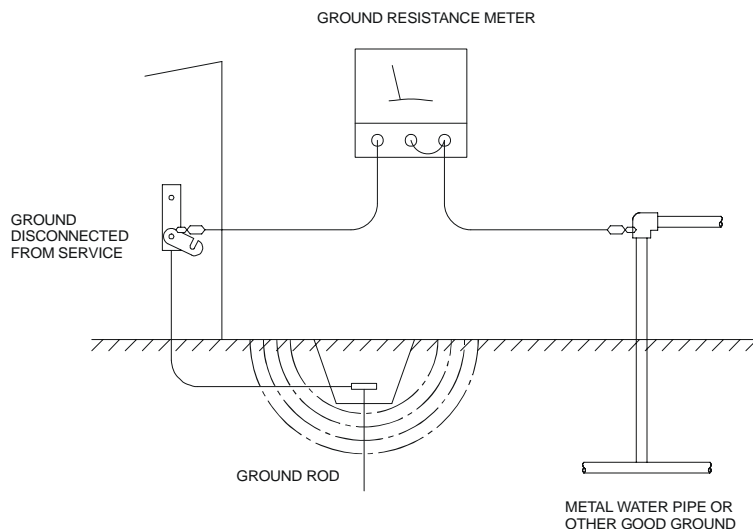



Figure 4-1 – Two-Point Ground Connection Test

4.5 QX Primary Power Port

Table 4.1 – Primary Power Port Pins	
Signal Pin	Description
V+	Input power supply voltage
V-	Input power supply ground
	Frame Ground

Note: Power Supply Voltage Range is from 24VDC \pm 10%.

CHAPTER 5: CAN COMMUNICATIONS

Note: See the latest edition of Horner's **CAN Networks Manual** (MAN0799) by referring to our website (page 92).

5.1 Overview

QX models with either a BP41 or BP43 attached provide a CAN networking port, which is implemented with a 5-pin connector, labeled **CsCAN**.

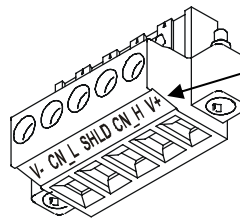
Like the MJ1 serial port, the CsCAN port can be used for QX BPxx programming by connecting it to the CAN port of a PC running Cscape. The CsCAN port also allows the QX BPxx to exchange global data with other OCS/RCS controllers and to access remote Network I/O devices (SmartStix Modules).

5.2 Port Description

The QX BPxx CsCAN port implements the ISO 11898-2 physical layer and the CAN 2.0A data link layer standards. Also, since the CsCAN port is powered by an internal isolated power supply, external CAN power is not required.

5.3 Wiring

This section shows how the CsCAN port pins are assigned.



Note: The V+ connection is not required on the QX BPxx. The QX BPxx network port is self-powered. However, supporting devices can require this connection, and this pin can be used to land the extra wire required for those devices.

Figure 5-1 – CsCAN Port Connector

Pin	Signal	Signal Description	Direction
1	V-	CAN Ground	–
2	CN_L	CAN Data Low	In/Out
3	SHLD	Shield Ground	–
4	CN_H	CAN Data High	In/Out
5	NC	No Connect	–

5.4 Cscape Programming via CAN

The CsCAN port supports CsCAN Programming Protocol. If a PC has a CAN interface installed (via PCI card or USB), and the PC CAN port is connected to the QX BPxx CsCAN port, Cscape can access the QX BPxx for programming and monitoring.

In addition, the QX BPxx supports single-point-programming of all QX BPxx and other OCS/RCS devices that are connected to a CAN network. If the PC COM port is connected to the QX BPxx MJ1 serial port (see **Error! Reference source not found.**), the QX BPxx can act as a pass-through gateway allowing Cscape to access all QX BPxx and OCS/RCS devices that are attached to the CAN network.

5.5 Ladder-Controlled CAN Communication

Using Put and Get Network Words function blocks, the CsCAN port can exchange digital and analog global data with other QX BPxx or OCS/RCS devices (nodes) attached to the CAN network.

In addition, Put and Get Network Heartbeat function blocks allow nodes on the CAN network to regularly announce their presence and to detect the presence (or absence) of other nodes on the network.

5.6 Using CAN for I/O Expansion (Network I/O)

Connecting Network I/O devices (SmartStix Modules) to the QX BPxx CsCAN port, allows the QX BPxx I/O to be economically expanded and distributed. A variety of SmartStix Modules are available for this purpose.

CHAPTER 6: COMPACTFLASH

6.1 General

Chapter Six provides an overview of the CompactFlash feature in QX OCS models and Cscape Software.

Note: For detailed information regarding Removable Media (RM) function blocks and parameters, refer to the help file in Cscape Software.

6.2 Compact Flash Overview

All QX OCS models provide a slot for a CompactFlash memory card. The Removable Media manager is a graphical object that allows viewing the filenames, size and dates of files and directories on a CompactFlash card. The operator can optionally change directories, delete files and format a new flash card. This object also supplies status information such as color change on card OK, card full and card missing status. The file view includes total card capacity and remaining free space.

6.2.1 Accessing Files with an QX OCS

- a. Insert a CompactFlash card into the QX OCS CompactFlash slot.
- b. If not formatted, use the Removable Media Manager object to format the card.
- c. The QX OCS ladder application program can **read** and **write** to the CompactFlash card. The file is saved as a .csv file, which is compatible with several PC applications such as Excel.

6.2.2 Accessing Files with a PC

- a. Insert or connect the CompactFlash memory card to the PC according to the manufacturer's instructions.
- b. The PC typically sees the CompactFlash card as a removable storage device like a small solid-state hard drive. Files can be read from and written to the CompactFlash card in the same way they are read/written to a standard hard disk. The only file format that can be read or written by an OCS application is a .csv (comma separated value) file.

6.3 Removable Media (RM) Function Blocks in Cscape

Note: For detailed information regarding RM function blocks and parameters, refer to the help file in Cscape Software.

The following RM functional blocks are available in Cscape Software.

a. Read RM csv

This function allows reading of a comma-separated value file from the CompactFlash interface into the controller register space. The file format of the value file uses commas to separate values.

b. Write RM csv

This function allows writing of a comma-separated value file to the CompactFlash interface from the controller register space. The file format of the value file uses commas to separate values.

c. Rename RM csv

This function allows renaming a file on the CompactFlash card. The data in the file is not changed.

d. Delete RM csv

This function allows deleting a file on the CompactFlash card.

6.4 Configuring Removable Media Manager graphical object in Cscape

The Removable Media Manager is a graphical object that allows viewing filenames, size and dates of files, and directories on a CompactFlash card. The operator can optionally change directories, delete files, and format new flash cards. This object also supplies status information such as **Color change on card OK**, **Card full**, and **Card missing** status. For additional information, refer to **Cscape Help File**; select **Cscape Reference Manual**, and then select **Using Graphics Editor**.

6.5 Filenames Used with the Removable Media (RM) Function Blocks

The RM function blocks support the flash with a DOS/Windows standard FAT-16 file system. All names must be limited to the “eight dot three” format where the filename contains eight characters a period then a three-character extension.

The entire filename including any path must be less than or equal to 147 characters.

When creating filenames and directories it is sometimes desirable to include parts of the current date or time. There are six special symbols that can be entered into a filename that are replaced by the QX with current time and date information.

Table 6.1 – Filename Special Symbols		
Symbol	Description	Example
\$Y	Substitutes the current 2 digit year	2004 = 04
\$M	Substitutes the current month with a 2 digit code	March = 03
\$D	Substitutes the current day	22 nd = 22
\$h	Substitutes the current hour in 24 hour format	4 pm = 16
\$m	Substitutes the current minute	
\$s	Substitutes the current minute	

Note that all the symbols start with the dollar sign (\$) character. Date symbols are in upper case, time symbols are in lower case.

The following are examples of the substituted time/date filenames:

Current date and time: March 1, 2004 3:45:34 PM

Filename: Data\$M\$D.csv = Data0301.csv

Filename: Year\$Y\Month\$M\aa\$D_\$h.csv = Year04\Month03\aa01_15.csv

Filename: Month_\$M\Day_\$D\\$h_\$m_\$s.csv = Month_03\Day_01\15_45_34.csv

6.6 System Registers used with CompactFlash

%SR175 Status – This shows the current status of the CompactFlash interface.

Possible status values are shown in the table:

Table 6.2 – CompactFlash Status Values	
0	CompactFlash interface OK
1	Card present but unknown format
2	No card in slot
3	Card present, but not supported
4	Card swapped before operation was complete
5	Unknown error

%SR176 Free Space – This 32-bit register shows the free space on the CompactFlash card in bytes.

%SR178 Card Capacity – This 32-bit register shows the total card capacity in bytes.

NOTES

CHAPTER 7: SMARTSTACK I/O

7.1 General

Chapter Seven provides preliminary configuration procedures, which are common to all SmartStack Modules.

Note: Because the configuration parameters are different for each SmartStack Module, refer to the data sheet that is sent with the product and is specific to the selected module.

7.2 Configuration Procedures

Note: SmartStack Modules use Cscape Software for configuration.

1. From the Main Menu, select **Controller|I/O Configure**.

Note: The look of the screen varies depending upon the type of controller that appears.

2. **First, ensure that the desired controller is selected.**

In this case, a different controller is desired than the one shown on the screen. It is necessary to select the desired controller, which is the QX551 BP43 In this example configuration. Continue with Step 2.

However, if you are satisfied with the controller selection, press a **Base #** tab. Go to Step 3

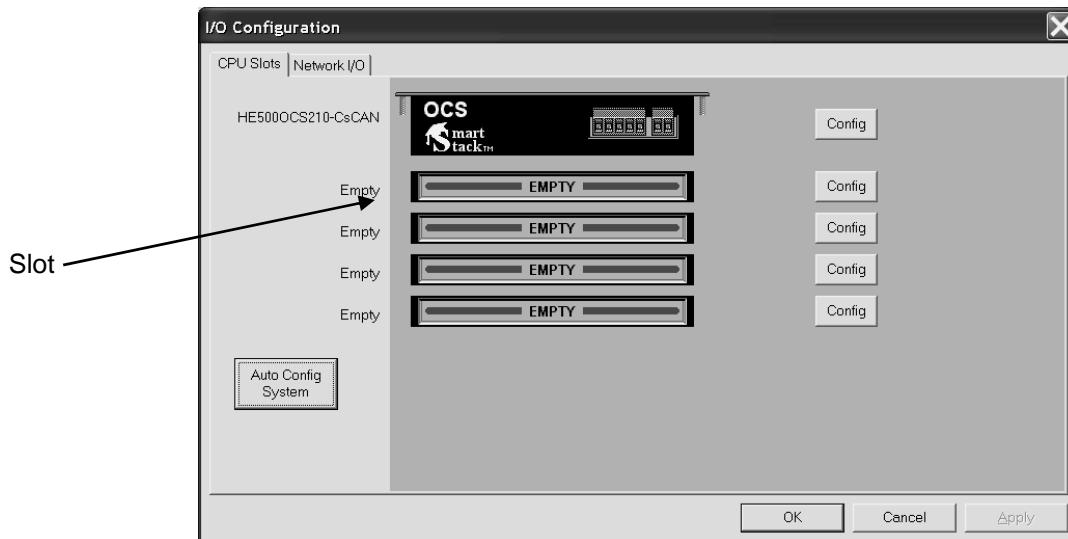


Figure 7-1 – Main Configuration I/O Screen

Note: The **Auto Config System** button can be pressed *prior* to selecting the desired controller *and* I/O. By pressing the button, the settings are deleted from any controller *and* I/O that is physically connected to the PC. A dialog box appears and indicates that settings will be deleted from currently configured models. If OK, press **Yes**. Then press **OK**.

Selecting a Different Controller

To select a different controller, ensure that the **CPU Slots** tab is pressed. Then, click on the slot or the **Config** button. The Configure Controller screen appears.

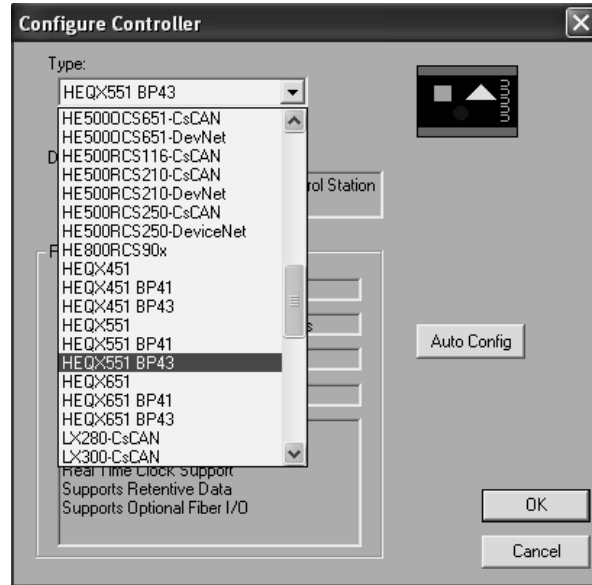


Figure 7-2 – Selecting a Controller

To select a different controller, click on the **Type** list box and scroll down to select the desired controller. Then press OK. If satisfied with the controller now selected, press **Base #** tab at the top of the screen. Then, go to Step 3.

Note: The **Auto Config** button can be pressed *prior* to selecting the desired controller. By pressing the button, the settings are deleted from any controller that is physically connected to the PC.

- The following screen appears. In this configuration example, I/O modules are going to be selected and configured for Base 2.

Any Base can be selected. It is not necessary to select bases in a specific order.

The **Main** base contains the slots directly located on the back of the NX.

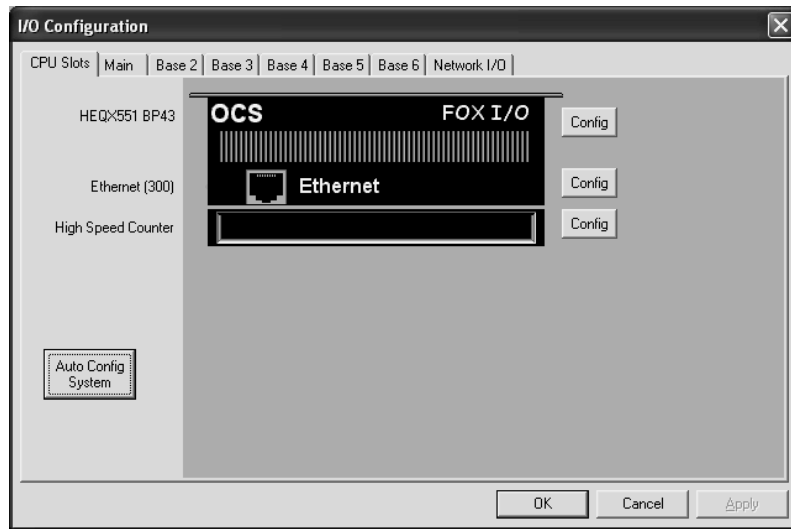


Figure 7-3 – Main Base Screen appears with QX and BP43

Upon pressing the Base 2 tab, the following screen appears.

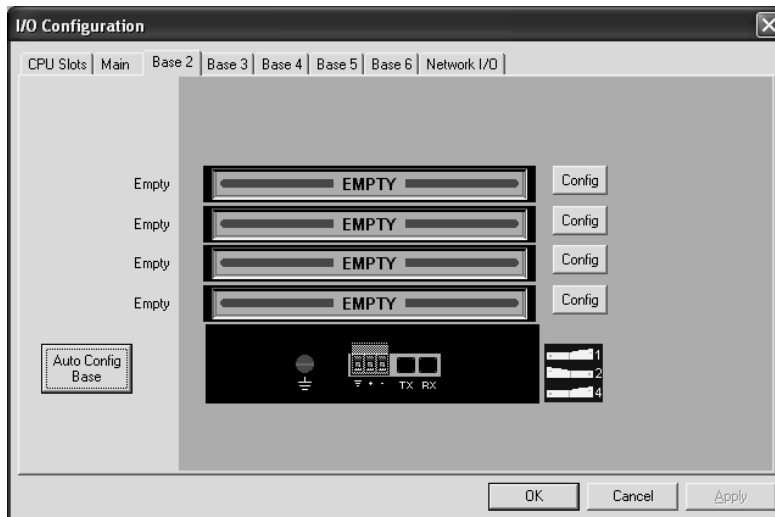


Figure 7-4 – Base 2 Selected

Double-click on a slot or press the **Config** button located next to the slot. The following screen appears. Select a tab at the top of the screen, and then select an I/O module. (For this example, the **DIQ612** is going to be selected.) Press **OK**.

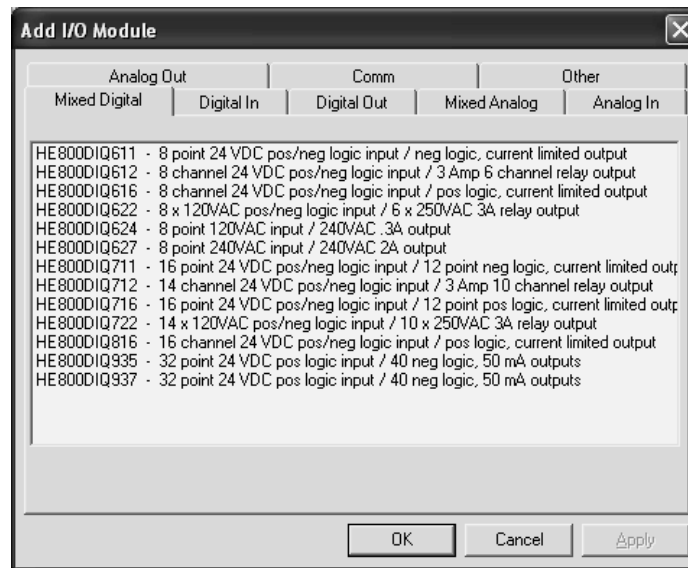


Figure 7-5 – Selecting an I/O Module

4. The following screen appears.

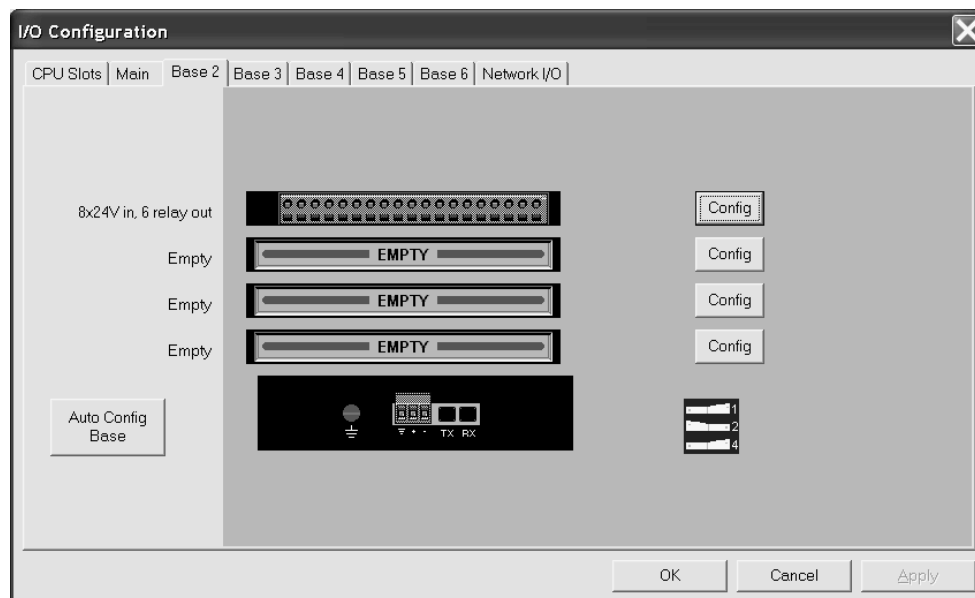


Figure 7-6 – Base 2 with an I/O Module Selected

The description and properties of the I/O module are provided. If satisfied with the selections, press **OK**.

Note: If a module already occupies a slot and a different module is desired, right-click on the slot and press **Replace**. To leave a slot empty, right-click on the slot and press **Delete**. By right-clicking on a slot, its configuration can be **copied** into another slot on the same base (or a different base) and **pasted** into a new slot.

5. The Module Configuration Screen appears. Two tabs are available for selection:

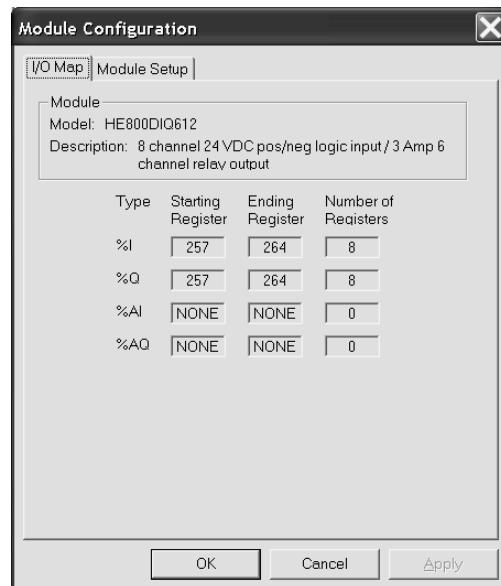


Figure 7-7 – I/O Map Tab

a. **I/O Map Tab**

The **I/O Map** describes the I/O registers assigned to a specific I/O module. Although there are no user-defined parameters, the I/O Map can be viewed after the SmartStack module is configured to review the registers.

- Model number: Provides the part number.
- Description: Describes the number of input and output channels and other key characteristics of the module.
- Type: Displays the register types assigned to the module.
- Starting Location: Denotes the starting location of the register type.
- Ending Location: Denotes the ending location of the register type.
- Number: Indicates the quantity of a particular register type.

Note: Do not confuse the described number of input and output channels with the numbers found in the Type column (i.e., %I and %Q). The numbers do not necessarily match.

NOTES

CHAPTER 8: HIGH SPEED I/O (HSC / PWM)

8.1 Overview

A QX base used with a BP43 provides High Speed I/O. The High Speed I/O includes both a High Speed Counter (HSC) and a Pulse Width Modulation (PWM) functionality for a variety of standard and complex applications as shown in **Table 8.1**.

Table 8.1 – High Speed I/O Applications and Procedural Overview			
Input Functions			
Application	Counter 1	Counter 2	How?
Totalizer 16 Bits (1 HSC input)		√	1. Choose up to 2 input functions. Perform Built-in High Speed Configuration Procedures using Cscope Software (page 39). Either configure Counter 1 and 2 as totalizers <u>or</u> configure Counter 1 for Frequency Measurement and Counter 2 as a totalizer <u>or</u> configure only one counter depending upon the function required. 2. Re-assign registers in accordance with the features chosen in the configuration. 3. Wire the I/O port connector in accordance with the features chosen in the configuration.
Totalizer 32 Bits (1 HSC input)	√		
Frequency Measurement (1 HSC input)	√		
Output Function			
Application	Counters		How?
PWM (2 PWM Outputs)	Not Applicable		1. <u>No</u> Built-in High Speed Configuration Procedures are required. 2. Assign values into the register map for Duty Cycle and frequency out. See examples on page 38 3. Wire the I/O port connector in accordance with the features chosen in the configuration.

8.2 Glossary

Accumulator	Register used to accumulate or store up a sum or count of many items or events.
Clear	A special function to zero out the value in a specific register. (Not used with Frequency Counter.)
Disable	A special function to trigger counter to stop.
Encoder	A sensor or transducer for converting rotary motion or position to a series of electronic pulses
Frequency Input	The number of times an electromagnetic signal repeats an identical cycle in a unit of time, usually one second.
Latch (strobe)	A special function that uses a digital logic circuit to store one or more bits. A latch has a data input, a clock input and an output. When the clock input is active, data on the input is "latched" or stored and transferred to the output register either immediately or when the clock input goes inactive. The output retains its value until the clock goes active again.
Marker	Indicate a particular position on a display surface or a value in an instrument.
Polarity	A Polarity pull-down box is associated with each function and indicates the manner in which the trigger happens (e.g., High level, Low Level, Falling Edge, Rising Edge).
Preload (load)	A special function used to trigger loading of a value into a register upon an event. (Not used with Frequency Counter.)
Quadrature	A high speed device that expresses the phase relationship between two periodic quantities of the same period when the phase difference between them is one fourth of a period. A coupler in which the two output signals are 90° out of phase.
Totalizer	A counter that sums the total number of cycles applied to its input.

8.3 I/O Port

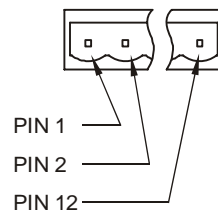


Figure 8-1 – I/O Port (HSC/PWM) Terminal Connector

Table 8.2 – I/O Port Pins (HSC / PWM) (Orange Connector)		
Pin	Signal	Description
1	TTL In1	HSC 1 / 5 V Input 1 (See Note*)
2	TTL In2	HSC 2 / 5 V Input 2 (See Note*)
3	TTL In3	HSC 3 / 5 V Input 3 (See Note*)
4	TTL Out1	HSC 1 / 5 V Output 1 (See Note*)
5	TTL Out2	HSC 2 / 5 V Output 2 (See Note*)
6	0 V	Ground (For best performance, use separate supply and isolated ground.)
7	In1	HSC 1 / 24 V Input 1 (See Note*)
8	In2	HSC 2 / 24 V Input 2 (See Note*)
9	In3	HSC 3 / 24 V Input 3 (See Note*)
10	Out1	HSC 1 / 24V Output 1 / PWM 1
11	Out2	HSC 2 / 24V Output 2 / PWM 2
12	+24 V	Power for Outputs
Note* - Depending on the output of the application, use 5 V (e.g., TTL In1) <u>or</u> 24 V (e.g., In1) <i>per channel.</i>		

8.4 I/O Specifications

Table 8.3 – Specifications for QX High Speed I/O (BP43 Required)			
INPUT			
Input Voltage Ranges	TTL / 5 VDC	24 VDC	Input Type Positive Logic
ON Voltage Level	+ 2 VDC	+ 12 VDC	Peak Voltage 5.5 VDC Max. @ 5 VDC Input 35 VDC Max. @ 24 VDC Input
OFF Voltage Level	+ 1 VDC	+ 5 VDC	Input Impedance 4.7k ohms @ 5 VDC 27k ohms @ 24 VDC
			Maximum Frequency Response 500 kHz, 50 kHz, 5 kHz
OUTPUT			
Operating Voltage	10 - 28VDC		Minimum Load None
Output Type	Sourcing / 10K Pull-Down Positive Logic		OFF to ON Response 5 μ s
Maximum Load Current Per Output	100 mA Maximum		ON to OFF Response 50 ns
Maximum Voltage Drop	2 VDC		Output Characteristics Current Sourcing
			Output Protection Short Circuit

8.5 QX Register Mapping

Note: Unlike a typical OCS, you can assign registers for the high speed feature in the QX.

Table 8.4 – I/O Register Map for QX High Speed (BP43 Required)		
Starting Analog In		
Default Reference	Offset with Respect to Analog In field	Function
%AI0385-0386	Offset 0 and Offset 1	Counter/Frequency Accumulator for CNT 1
%AI0387	Offset 2	Accumulator for CNT 2
%AI0389-0390	Offset 3 and Offset 4	Latch Register for CNT 1
Starting Analog Out		
Default Reference	Offset with Respect to Analog Out field	Function
%AQ0385-0386	Offset 0 and Offset 1	PreLoad Register for CNT 1
%AQ0387-0390	Offset 2 and Offset 3	Reserved
%AQ0391	Offset 4	Out 1 Duty Cycle (0 to 32000)
%AQ0392	Offset 5	Out 2 Duty Cycle (0 to 32000)
%AQ0393	Offset 6	Out 1 Frequency (0 to 65,535) Zero is manual output control
%AQ0394	Offset 7	Out 2 Frequency (0 to 65,535) Zero is manual output control
Starting Digital In		
Default Reference	Offset with Respect to Digital In field	Function
%I1537-1539	Offset 0 and Offset 1, 2	External input states
%I1540	Offset 3	Overflow status flag for CNT 1
%I1541	Offset 4	Underflow status flag for CNT 1
Starting Digital Out		
Default Reference	Offset with Respect to Digital Out field	Function
%Q1537	Offset 0	Latch trigger for CNT 1
%Q1538	Offset 1	Preload trigger for CNT 1
%Q1539	Offset 2	Clear trigger for CNT 1
%Q1540	Offset 3	Preload disable for CNT 1 (1-Disable)
%Q1541	Offset 4	Counter disable for CNT 1
%Q1542	Offset 5	Latch disable for CNT 1 (1-Disable)
%Q1543	Offset 6	Underflow/overflow reset (1-Reset)
%Q1544	Offset 7	Counter Direction for CNT 1 (1-Up)
%Q1545	Offset 8	Clear trigger for CNT 2
%Q1546	Offset 9	Counter disable for CNT 2 (1-Disable)
%Q1547	Offset 10	Counter direction for CNT 2 (1-Up)

8.5.1 PWM Examples

Example 1

To get a 50% Duty Cycle @ 10 kHz waveform:
 Set %AQ391 = 16,000
 Set %AQ393 = 10,000

***Note:** This output will appear on both the TTL OUT1 output pin and the 24VDC OUT1 output pin.

Example 2

To get a 25% Duty Cycle @ 1 kHz waveform:
 Set %AQ392 = 8,000
 Set %AQ394 = 1,000

***Note:** This output will appear on both the TTL OUT2 output pin and the 24VDC OUT2 output pin.

8.6 Cscape Configuration for HSC / Frequency Measurement

8.6.1 Preliminary Configuration Procedures

Note: Although the example configuration in this section shows how to configure the QX551 BP43, it applies to any QX controller using HSC.

1. From the main menu in Cscape, software, select **Controller|I/O Configure**.
2. Ensure that the desired controller is selected.
 - In this case, a different controller is shown than the one that is desired. Continue with Step 2.
 - If the controller you want to use is already selected, go to Step 3.

Note: The **Auto Config System** button can be pressed *prior* to selecting the desired controller *and* I/O. By pressing the button, the current settings are deleted from the configuration within Cscape, and the I/O is then set to what is physically contained in the attached controller. A dialog box appears and indicates that settings will be deleted from the configuration within Cscape. If OK, press **Yes**. Then press **OK**.

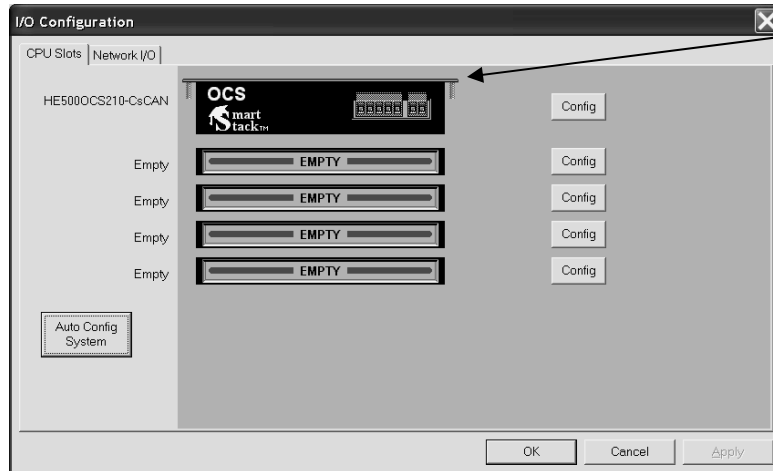


Figure 8-2 – Main Configuration I/O Screen

2.a To change the controller, click on the controller or the **Config** button next to it. The **Configure Controller** screen appears .

2.b To select a different controller, click on the **Type** list box and select the desired controller. Press **OK**. Then, go to Step 3.

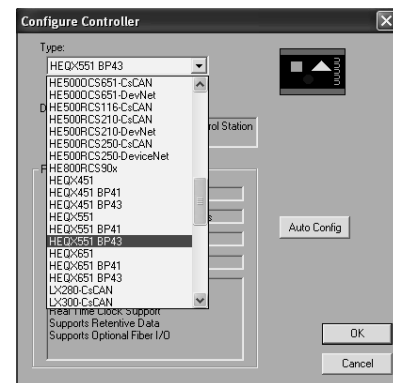


Figure 8-3 – Selecting a Controller

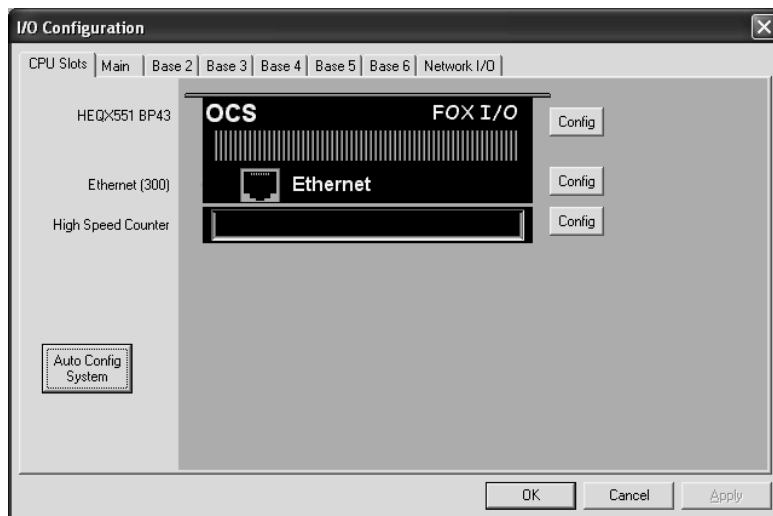


Figure 8-4 – Screen with Desired Controller Selected

Tabs on the I/O Configuration Screen

The CPU Slots tab is already pressed in this screen allowing you to view and configure the controller and BP I/O including HSC.

For I/O that is not built-in to the QX: Press the Main tab to configure and view the I/O in the slots directly located on the back of the QX.

Press any **Base** tab to configure and view I/O in the slots located on a remote FOX base. It is not necessary to select bases in a specific order.

3. If satisfied with the controller now selected, click the **High Speed Counter** slot or the **Config** button next to it.

Note: In this example configuration, Ethernet is not used, but it is available for use.

4. The **Module Configuration** screen appears with two tabs at the top: Press the **HSC Setup** tab.

8.6.2 Configuration Procedures

Two HSC counters are available that have the following functions depending upon configuration:

Counter #1 – Totalizer (32-Bit) or Frequency Counter.

Counter #2 – Totalizer (16-Bit) only.

Both Counter #1 and Counter #2 can be configured for use.

Configuring Counter #1:

1. Select **Totalize** or **Frequency** from the **Type** pull-down box.

a. If **Totalize** is chosen: Select how the counter counts by choosing an option from the **Mode** pull-down box.

Internal (10 MHz Clock)
 Count up (Inputs 1 and 2)
 Count down (Inputs 1 and 2)
 Up/down (Input 1 up, Input 2 down)
 Clock/dir (Input 1 clock, dir from Input 2)
 Clock/dir (Input 1 clock, dir from %Q)
 Quadrature (Inputs 1 and 2)

b. If **Frequency** is chosen: Select a time base option for counting from the **Frequency Period** pull-down box.

Note: The Frequency counter measures the counts per frequency period. If **Frequency Period** is set to one second, the counts are in Hz.

2. Select the functions that apply to the counter. *Functions show the sources from where triggers come from to disable, latch, preload, or clear the counter.*

Note: Not all functions are available in both types of counters as indicated by the following descriptions.

- ◆ Disable Function -Triggers counter to stop.
- ◆ Latch Function –Triggers snapshot of the accumulator value upon an event.
- ◆ Preload Function –(Not used in Frequency Counter)
Triggers loading of a value upon event.
- ◆ Clear Function–(Not used in Frequency Counter)
Triggers the accumulating register to be zeroed out.

The functions each have a pull-down box with the following options:

Disabled
 External Input #1
 External Input #2
 External Input #3
 Overflow Interrupt – Triggers when the accumulator value goes beyond the maximum value (rolls over).
 Underflow Interrupt – Triggers when signal goes below zero.
 Assigned %Q

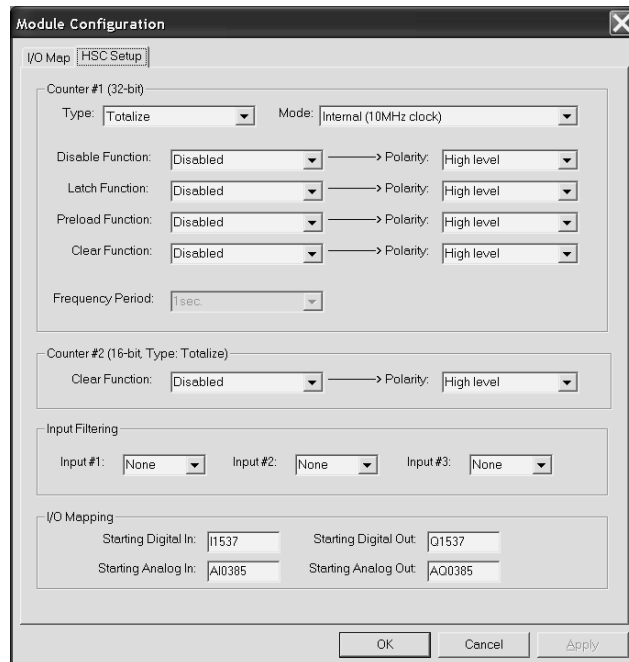


Figure 8-5 – Built-In HSC Configuration Screen

3..Select a **Polarity** option. A Polarity pull-down box is associated with each function and indicates the manner in which the trigger happens. The options for *Latch, Preload, and Clear* are:

High Level
 Low Level
 Falling Edge
 Rising Edge

The options for *Disable* are High or Low Level.

4. Select input filtering options for the three high-speed inputs from the **Input Filtering** pull-down box. Example: If 500 kHz is selected, any frequency above 500 kHz is filtered.

5. **I/O Mapping** – Allows the user to set where the HSC data is mapped. Default references are set automatically and are initially shown on the screen until the user changes them. See Runtime I/O Map at the end of this configuration procedure.

6. If satisfied with selections, press **OK**. Cscape configuration is completed for this example.

Configuring Counter #2:

Configuring Counter #2 uses the same procedure for configuring Counter #1 as a Totalizer counter. To configure Counter #2, start at the beginning of the **Configuration Procedures** section.

Note: The only function available for Counter #2 is the *Clear Function*.

CHAPTER 9: SYSTEM SETTINGS AND ADJUSTMENTS

9.1 System Menu - Overview

The QX controller has a built-in System Menu, which lets the user view System Settings and make adjustments. To start the System Menu, press the SYSTEM keys at the same time (or set %SR3 to 1), which will display the Main Menu, as shown in **Figure 9-1**. Then use the ↓ and ↑ keys to select a **Main Menu** item and press **Enter** to display the item's Sub-Menu.

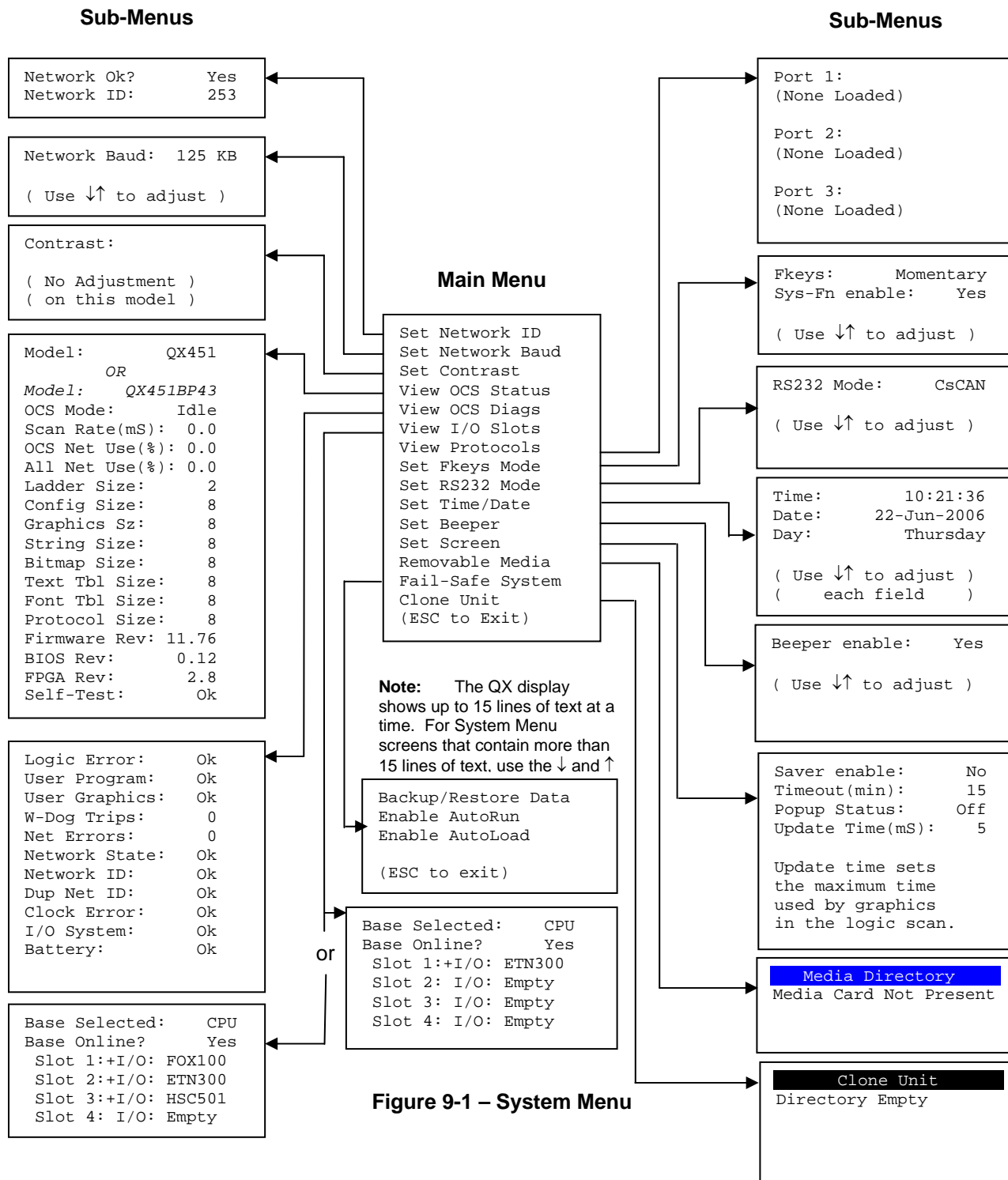


Figure 9-1 – System Menu

9.2 System Menu – Navigation and Editing

As mentioned above, pressing the front panel **SYSTEM** key starts the System Menu. Then, either press **ESC** to exit the System Menu, or use the ↓ and ↑ keys to select an item and press **Enter** to display the item's Sub-Menu.

A Sub-Menu generally shows a list of System Settings and their values. After opening a Sub-Menu, if any of its System Settings are editable, the first System Setting that can be edited is highlighted. If desired, the ↓ and ↑ keys can be used to select a different System Setting to be edited.

At this point, either press **ESC** to exit the Sub-Menu (returning to the Main Menu) or press **Enter** to edit the highlighted System Setting. If **Enter** is pressed, the System Setting's value will be highlighted, indicating that it is ready to be modified.

When modifying a System Setting's value, use either the arrow keys (←, →, ↓, ↑) or the numeric keys to select a new value.

The arrow keys are used to edit System Settings that have just a few possible values. Each time the arrow key is pressed, a new possible value is displayed. When the desired value appears, press the **Enter** key to save it; otherwise, press the **ESC** key to cancel the edit.

The numeric keys are normally used to enter numeric System Settings. In addition, to edit a single numeric digit, use the ← or → key to select the digit and then either press a numeric key or use ↓ or ↑ to modify the digit. In any case, after entering the new desired value, press the **Enter** key to save it; otherwise, press the **ESC** key to cancel the edit.

9.3 System Menu – Details

The following sections describe each of the Sub-Menus in detail.

Set Network ID

The Network ID Sub-Menu only appears for QX models that have a BPxx attached. This Sub-Menu displays two System Settings of which only **Network ID** is editable.

Network Ok?	Yes	= CsCAN connected to a CAN network and functioning properly
	No	= Not ready to communicate on CAN network
Network ID:	1 to 253	= This (QX BPxx) node's CsCAN Network ID; must be unique on network

Set Network Baud

The Network Baud Sub-Menu only appears for QX models that have a BPxx attached. This Sub-Menu displays just one System Setting and it is editable.

Network Baud:	125 KB	= 125 KBaud CAN network
	250 KB	= 250 KBaud CAN network
	500 KB	= 500 KBaud CAN network
	1 MB	= 1 MBaud CAN network

Set Contrast

The Set Contrast Sub-Menu displays, however for the QX line there are no adjustments available on this sub-menu.

View OCS Status

The View OCS Status Sub-Menu displays up to 17 System Settings. The **OCS Net Use (%)** and **All Net Use (%)** System Settings only appear for QX models that have a BPxx attached. Only the **Mode** System Setting is editable.

Model:	QXx51	x - indicates the size of the display x - 4 = 8"; 5 = 10"; 6 = 12"
	or	
	QXx51BP4y	y - indicates whether the high speed I/O is installed y - 1 = Not installed; 3 = Installed
Mode:	Idle	= QX is in Idle mode
	Dolo	= QX is in Do I/O mode
	Run	= QX is in Run mode
Scan Rate(mS):	0.0	= QX is not in Run mode
	0.1 to 999.9	= Average number of mS for each ladder scan
OCS Net Use (%):	0.0 to 100.0	= CAN network bandwidth % used by this QX node
All Net Use (%):	0.0 to 100.0	= CAN network bandwidth % used by all nodes
Ladder Size:	x	= Number of bytes in application ladder program
Config Size:	x	= Number of bytes in application I/O configuration
Graphics Size:	x	= Number of bytes in application graphic screens
String Size:	x	= Number of bytes in application string table
Bitmap Size:	x	= Number of bytes in application bitmaps
Text Tbl Size:	x	= Number of bytes in application text tables
Font Tbl Size:	x	= Number of bytes in application font tables
Protocol Size:	x	= Number of bytes in application downloaded protocols
SMS Size:	x	= Number of bytes in application SMS configuration
Firmware Rev:	xx.yy	= Current firmware version
BIOS Rev:	x.y	= Current BIOS (Basic Input/Output System) version
FPGA Rev:	x.y	= Current FPGA (Field Programmable Gate Array) version
Self-Test:	Ok	= All power-on self-tests passed

Fault = One or more power-on self-tests failed

View OCS Diags

The View OCS Diags Sub-Menu displays up to 10 System Diagnostics, all of which are not editable. The **Net Errors, Network State, Network ID** and **Dup Net ID** System Diagnostics only appear for QX models that have a BPxx attached.

The first two System Diagnostics are critical. If any of them indicate a Fault condition, the QX will not enter or remain in Run mode, and the problem must be investigated and corrected.

Logic Error:	Ok	= All executed ladder instructions are legal for loaded firmware
	Fault	= A ladder instruction <u>not</u> supported by firmware was found
User Program:	Ok	= Ladder program and I/O configuration loaded successfully
	Fault	= Ladder program or I/O configuration not loaded or load failed

The last nine System Diagnostics are informational. If any of them indicate a Warning condition, the QX can still enter and remain in Run mode, but the problem should be investigated and corrected.

User Graphics:	Ok	= Application graphics objects loaded successfully
	Warning	= Application graphics objects not loaded or load failed
W-Dog Trips:	0	= Watchdog timer has not tripped since the last power-up
	x	= Number of times watchdog timer has tripped
Net Errors:	0	= No CAN network bus-off errors have occurred
	x	= Number of CAN network bus-off errors that have occurred
Network State:	Ok	= At least one other node was found on the CAN network
	Warning	= No other nodes were found on the CAN network
Network ID:	Ok	= This node's CAN Network ID was in the range 1 to 253
	Warning	= This node's CAN Network ID was out of range at power-up
Dup Net ID:	Ok	= This node's Network ID is unique on the CAN network
	Warning	= This node's Network ID is duplicated in another node
Clock Error:	Ok	= Time and date have been set
	Warning	= Time and date need to be set
I/O System:	Ok	= I/O configuration matches the installed I/O and COM modules
	Warning	= I/O configuration needs updating to match installed Modules
Battery:	Ok	= Battery voltage level at an acceptable level
	Warning	= Battery voltage level below an acceptable level

View I/O Slots

If BPxx is not installed, the View I/O Slots Sub-Menu displays 4 System Settings, none of which are editable. If BPxx is installed, the View I/O Slots Sub-Menu displays 6 System Settings, only one of which is editable.

QX:

slot 1:+ I/O: ETN300	= ETN300 has not been configured through Cscape
slot 1: I/O: ETN300	= ETN300 has been configured through Cscape
slot 2: I/O: Empty	= N/A on this platform
slot 3: I/O: Empty	= N/A on this platform
slot 4: I/O: Empty	= N/A on this platform

OR

QX BPxx:

Base Selected:	CPU	= I/O on this base is fixed depending on installed BPxx
	Main	= Refers to the I/O installed on the BPxx
	2-6	= Refers to the I/O installed on remote FOX hubs/bases

Base Online?	Yes	= Indicates no problems with fiber cables
	No	= Indicates a problem with fiber cables

Slot x:+ I/O: ABCxyz	= I/O module is installed but not configured
Slot x:- I/O: Missing	= I/O module is configured but not installed
Slot x:? I/O: ABCxyz	= I/O module installed but another I/O module configured
Slot x: I/O: ABCxyz	= I/O module is installed and configured properly

View I/O Slots Examples:

QX BP43:

Base Selected:	CPU
Base Online?	Yes
Slot 1:	I/O: FOX100
Slot 2:	I/O: ETN300
Slot 3:	I/O: HSC501
Slot 4:	I/O: Empty

QX BP41:

Base Selected:	CPU
Base Online?	Yes
Slot 1:	I/O: FOX100
Slot 2:	I/O: ETN300
Slot 3:	I/O: Empty
Slot 4:	I/O: Empty

QX BP43:

Base Selected:	Main
Base Online?	Yes
Slot 1:	I/O: ASC100
Slot 2:	I/O: DQM902
Slot 3:	I/O: MIX111
Slot 4:	I/O: DIQ712

QX BP41:

Base Selected:	Main
Base Online?	Yes
Slot 1:	I/O: THM100
Slot 2:	I/O: MIX901

QX BPxx:

Base Selected:	5
Base Online?	Yes
Slot 1:? I/O:	DIQ624
Slot 2: I/O:	RTD100
Slot 3:+ I/O:	MIX902
Slot 4:- I/O:	Missing

QX BPxx:

Base Selected:	4
Base Online?	No
Slot 1:- I/O:	Missing
Slot 2:- I/O:	Missing
Slot 3: I/O:	Empty
Slot 4: I/O:	Empty

View Protocols

The View Protocols Sub-Menu displays three System Settings, none of which are editable.

As mentioned earlier, MJ1 (Port 1), MJ2 (Port 2), and CN1 (Port 3) serial ports support downloadable protocols. To assign a downloadable protocol to an QX serial port, select the **Protocol Config** item in Cscape's Program menu and then setup a protocol for Port 1, Port 2, or Port 3 (or all of them).

In the View Protocols Sub-Menu, the currently downloaded protocol, if any, and its version number are displayed for the respective port.

Port 1:

Protocol name = **(None Loaded)** or name of the protocol assigned to MJ1
 Protocol version = Blank or version of the protocol assigned to MJ1

Port 2:

Protocol name = **(None Loaded)** or name of the protocol assigned to MJ2
 Protocol version = Blank or version of the protocol assigned to MJ2

Port 3:

Protocol name = **(None Loaded)** or name of the protocol assigned to CN1
 Protocol version = Blank or version of the protocol assigned to CN1

Set Fkeys

The Set Fkeys Sub-Menu displays two System Settings, both of which are editable.

Fkeys: Momentary (*default*) = %K1-7 bits go On/Off as F1-F7 are pressed & released
 Toggle = %K1-7 bits toggle each time F1-F7 are pressed

SYS_Fn enable: Yes (*default*) = Reset and all clear system functions enabled
 No = Reset and all clear system functions disabled

Set RS232 Mode

The Set RS232 Mode Sub-Menu displays one System Settings, which is editable.

RS232 mode: CsCAN (*default*) = puts MJ1 in Cscape application programming mode
 Update = puts MJ1 in FW Update mode

Set Time/Date

The Set Time/Date Sub-Menu displays three System Settings. **Time** and **Date** are editable, and **Day** is automatically calculated from the **Date** setting. Note that **Time** and **Date** are split into three editable fields each. Use ← or → to select a field and then use ↓ or ↑ to edit the field.

Time: 10:21:36 = Current time (hh:mm:ss in 24-hour format)
Date: 22-Jun-2006 = Current date (dd-md-yyyy)
Day: Thursday = Current day of week calculated from the Date setting

Set Beeper

The Set Beeper Sub-Menu displays one System Setting, which is editable

Beeper enable: **Yes** (*default*)= Enables beeper **No** = Disables beeper (does NOT affect ladder access)

Set Screen

The Set Screen Sub-Menu displays four System Settings, all of which are editable

Saver enable: **Yes** = Enable screen saver **No** (*default*) = Disable screen saver

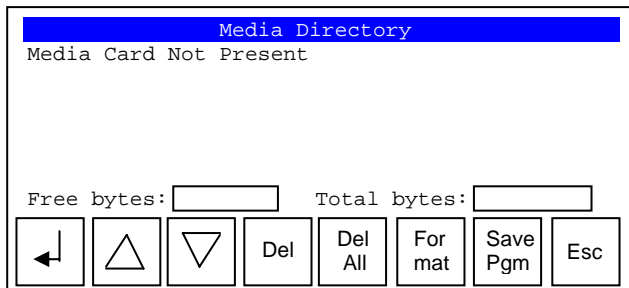
Timeout(min): **5 - 1200** = Amount of time to expire with NO touch activity before activating screen saver (black screen)

Popup Status: **Off** (*default*) = Disable popup status **Warning** = Display popup status only if controller status changes to NOT Ok or NOT Run mode. **ON** = Display popup status on any controller status change

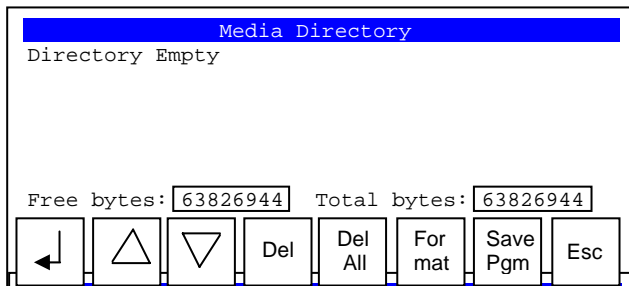
Update Time (mS): **2 - 50** = Maximum amount of time to allow for graphics update per scan

Removable Media

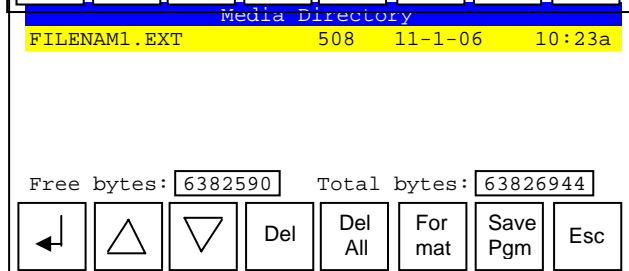
The **Removable Media Sub-Menu** displays the **Removable Media Manager** (see page 25). After selecting Removable Media from the Main Menu, one of four Sub-Menu screens will appear:



= No Compact Flash card has been installed in the Memory slot



= Compact Flash card is installed and initialized, but contains no files



= Compact Flash card is installed and initialized, and it contains files

If the Removable Media Manager displays files or directories, as in the last example above, there are several options available:

Del	= Delete the highlighted file or directory
DelAll	= Delete all files and directories
Format	= Format the Compact Flash card
SavPgm	= Save QX application to DEFAULT.PGM
Esc	= Cancel current operation (back up one screen)

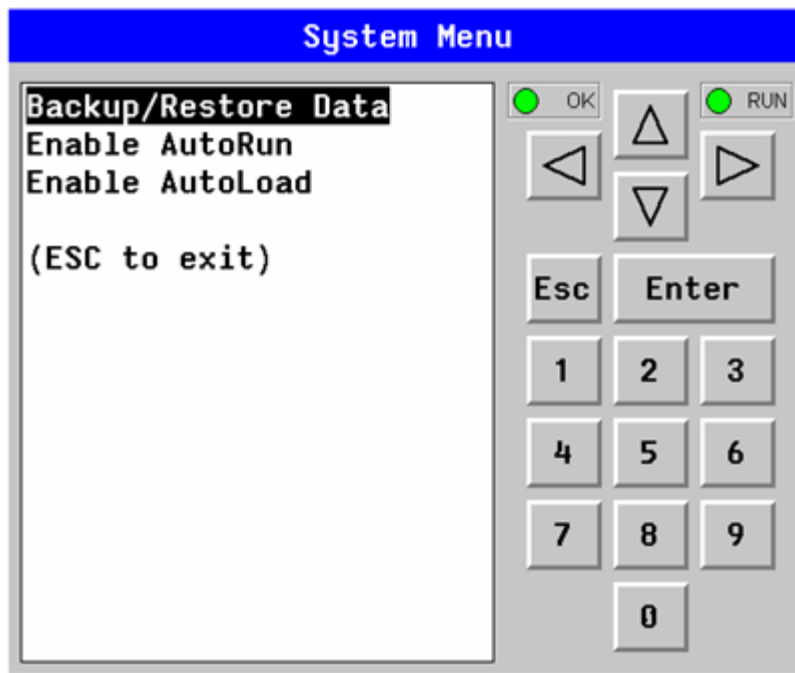
If a directory name is highlighted, pressing **Enter** will switch to that directory showing its files and sub-directories. In a sub-directory, highlighting .. (dot dot) and pressing **Enter** will move up one directory.

Fail – Safe System

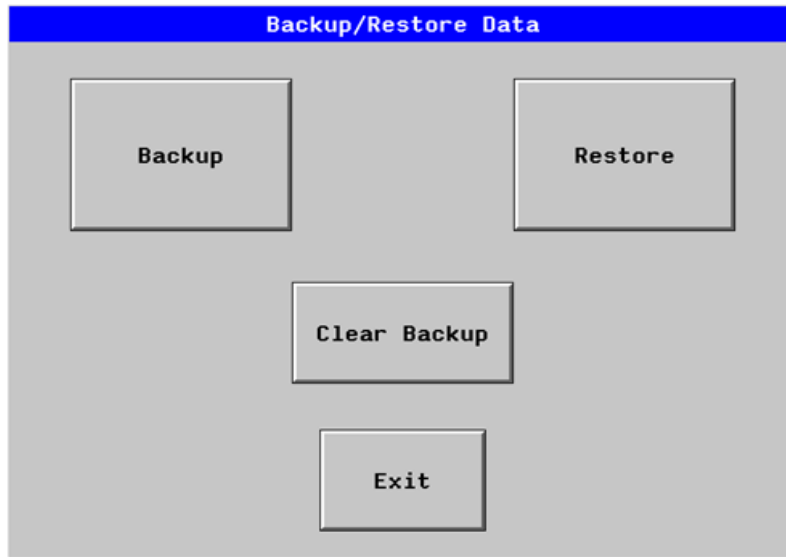
The Fail-Safe System is a set of features that allow an application to continue running in the event of certain types of "soft" failures. These "soft" failures include:

- Battery power loss
- Battery-Backed Register RAM or Application Flash corruption due to, for example, an excessive EMI event.

Selecting "Fail-Safe System" menu will open the following menu screen:



Selecting Backup/Restore Data displays the following screen in:



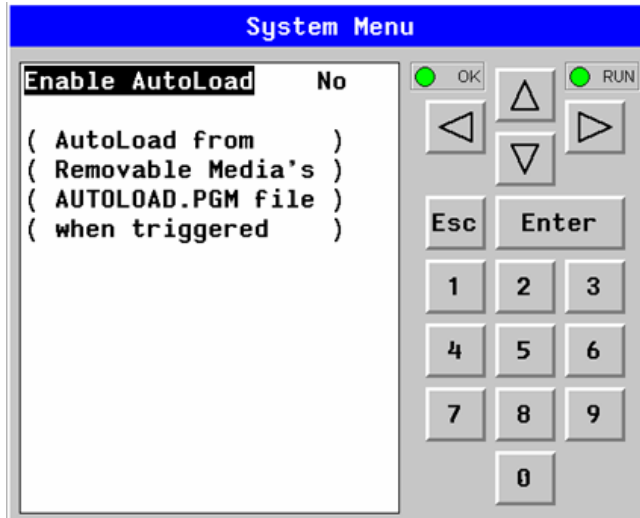
Backup = Copies Battery Backed RAM contents on to the onboard FLASH memory of the OCS.
 Restore = Copies the backed up data from onboard FLASH to the battery backed RAM.
 Clear Backup = The backup data will be erased from the onboard FLASH.
 Exit = Goes back to previous menu.

“Enable AutoRun” displays the following options which can be selected:



Enable AutoRun No = OCS will be in IDLE mode after AutoLoad or Automatic Restore.
 Yes = OCS will be automatically placed into RUN mode after AutoLoad or Automatic Restore.

“Enable AutoLoad” displays the following options which can be selected:



Enable AutoLoad No = Does not load AUTOLOAD.PGM automatically when application program is absent or corrupted.
 Yes = Loads AUTOLOAD.PGM file automatically from RM when application program is absent or corrupted.

Clone Unit

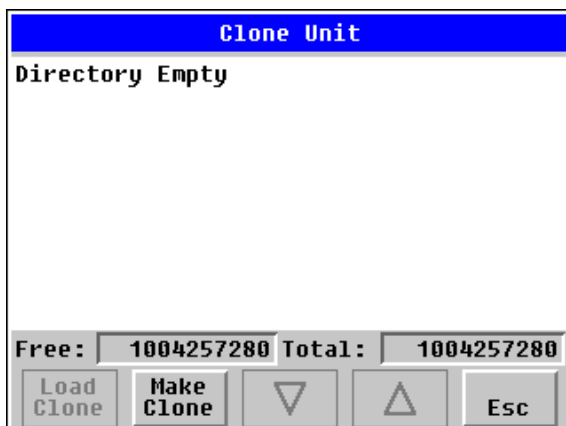
'Clone Unit' feature allows the user to "clone" the OCS of the exact same model. This feature "clones" application program and unit settings stored in Battery backed RAM of an OCS into the RM (refer Removable Media [Chapter 6](#) for details on using RM). It can then be used to clone a different OCS (exact same model).

This feature can be used for:

- Replacing an OCS by another unit of the same model.
- Duplicating or "clone" units without a PC.

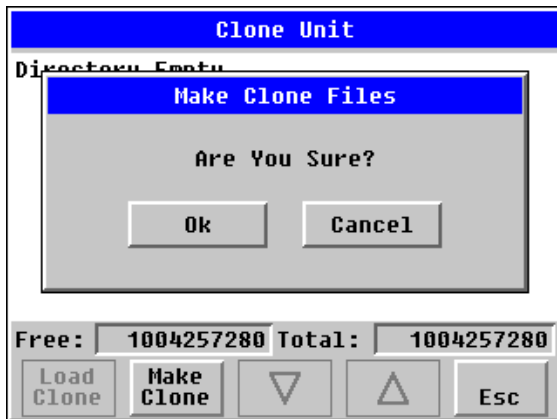
Clone

Selecting "Clone Unit" menu will open the following menu screen:



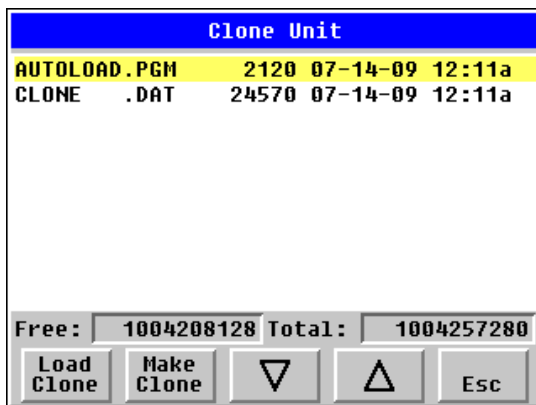
Note: Free/Total – displays number of free and total bytes in Removable Media.

Selecting Make Clone brings up the screen below for the user:



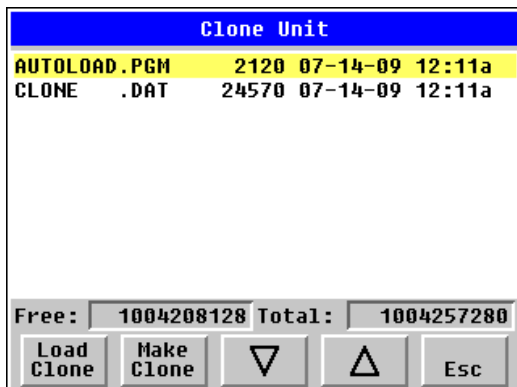
After confirmation, the OCS will create two new files in the root directory of the Removable Media Drive as shown below:

- AUTOLOAD.PGM** Application file
- CLONE.DAT** File having all unit settings and register values from Battery Backed RAM



Load Clone

Selecting “Clone Unit” menu will open the following menu screen. Select “Load Clone”.



NOTE: For security enabled files, Load clone asks for password validation before loading the application.

9.4 Touch screen calibration

The touch screen is calibrated at the factory and rarely needs modification. However, if actual touch locations do not appear to correspond with responding objects on the display, field adjustment is available. To access the field adjustable touch screen calibration dialog, press and hold both the SYS and F1 key for longer than 2 seconds and a dialog similar to figure 9.2 should appear. Thereafter, use a plastic tip stylus and follow the dialog instructions.

Note that special system keys may be locked out from user access. If the SYS-F1 combination does NOT respond, verify that the system menu's Set Fkeys sub-menu's parameter SYS_Fn is enabled.

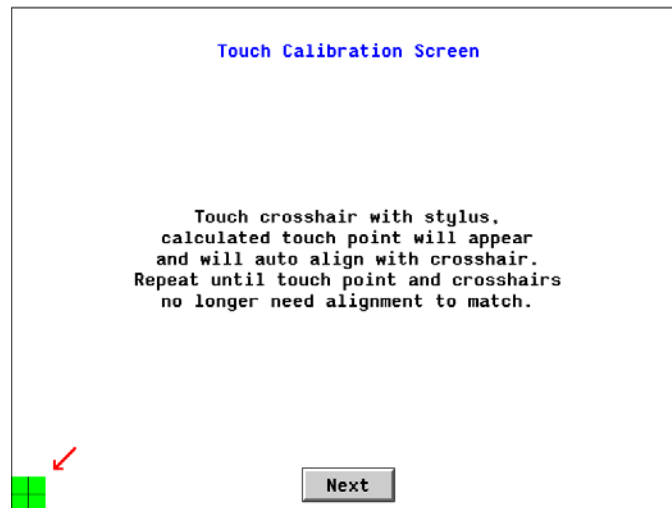


Figure 9-2 – Touch Calibration Screen

CHAPTER 10: USER INTERFACE

10.1 Overview

This chapter presents the user interface (or operator view) of the QX and some of the model specific characteristics of the QX as compared to the rest of the OCS line. This chapter does NOT cover building screens or using the CSCAPE graphics editor. For instructions on creating screens and using the graphics editor, refer to the graphics editor help file.

The following aspects are discussed:

- Displaying and entering data
- Alpha-numeric data entry
- Navigating around screens
- Beeper acknowledgement
- Touch (slip) sensitivity
- Alarm log dialog
- Compact flash dialog
- Run and OK status
- Screen Saver
- Dimmer

10.2 Displaying and entering Data

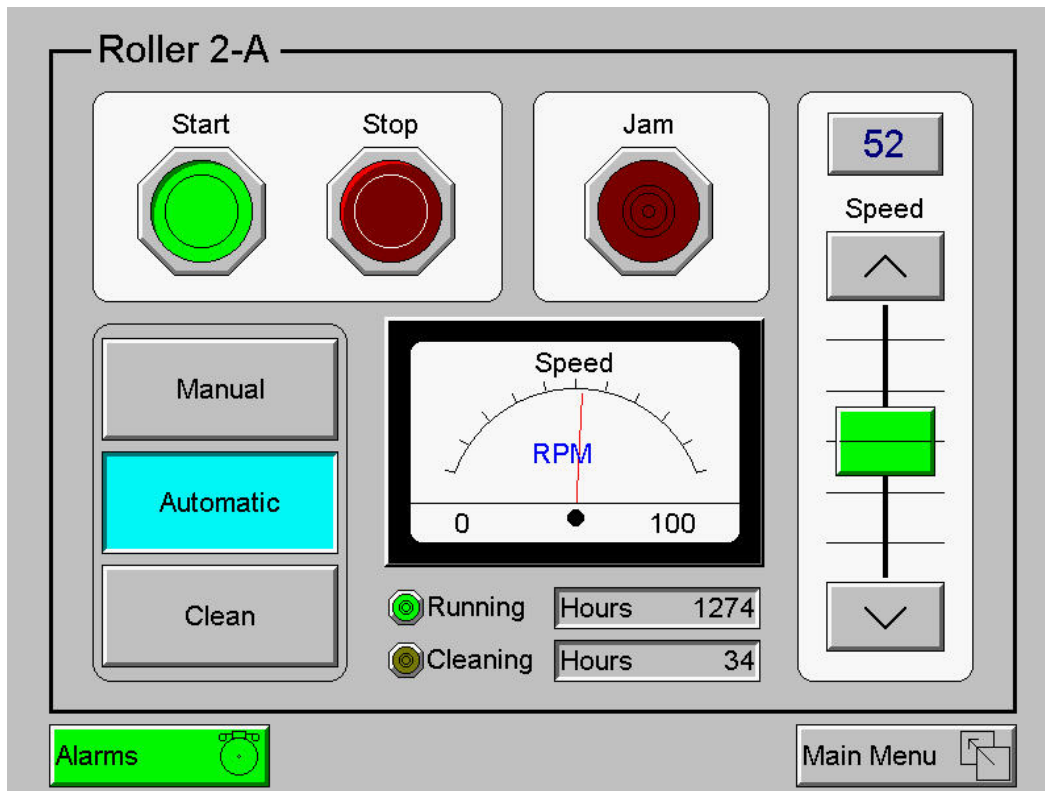


Figure 10-1 – Example Screen

Multiple objects are provided for displaying data such as virtual panel lights, push buttons, numeric value displays, bar graphs, meters, graphs and animated bitmaps. On the QX, these graphical objects (through ladder manipulation of attribute bits) can change color, flash or change visibility to attract operator attention.

On objects that accept user input, the input is provided by touching the object or alternately changing an OCS register (i.e. Function key registers). Objects that allow input generally have a raised 3D appearance. An exception is the binary type objects, such as buttons, which are shown in a depressed 3D appearance when in the ON state. Objects that normally accept touch input may be disabled through program control (through ladder manipulation of an attribute bit). If an object is disabled, the object's representation changes to a 2D appearance.

On objects that represent non-discrete information, more action may be required beyond that of simply touching the object. For example, the slider object requires the operator to touch and *slide* the control in the direction desired. Alternately, alpha-numeric entry objects invoke a pop-up alpha-numeric keypad for additional user input. The alpha-numeric keypad is discussed below.

Note that if the numeric entry object displays >>>>>>, the value is too big to display in the field or is above the maximum for an editable field. Likewise, if the QX numeric entry object displays <<<<<< in a numeric field, the value is too small to display or is below the minimum for an editable field.

10.3 Alpha-numeric keypad

To allow entry of a specific number or text, several of the input objects invoke a pop-up alpha-numeric keypad when the object is touched. An example of the alpha-numeric keypad invoked from a numeric input object is shown in Figure 10.2. Once invoked, the operator may touch the appropriate keys to enter a specific value. When entering a value, the alpha-numeric keypad is in one of two modes [new-value or edit-value].

New-value mode

Generally, when the alpha-numeric keypad is first invoked, it is placed in new-value mode. Initially, the alpha-numeric keypad displays the current value with all the digits being hi-lighted. Once the first digit is entered, the current value is erased from the display and the new digit is placed in the first location. Thereafter, no digits are hi-lighted and new digits are added to the rightmost position while the other digits are shifted left.

Edit-value mode

Edit-value mode may be entered from the initial new-value mode by pressing either the left or right arrow key before any digit key is pressed. The result will be a single character hi-lighted. The user may then either touch a key to change the digit at the selected position or the up and down arrows may be used to add or subtract (respectively) from the selected digit. The user may then use the left or right arrow keys to select a new position.

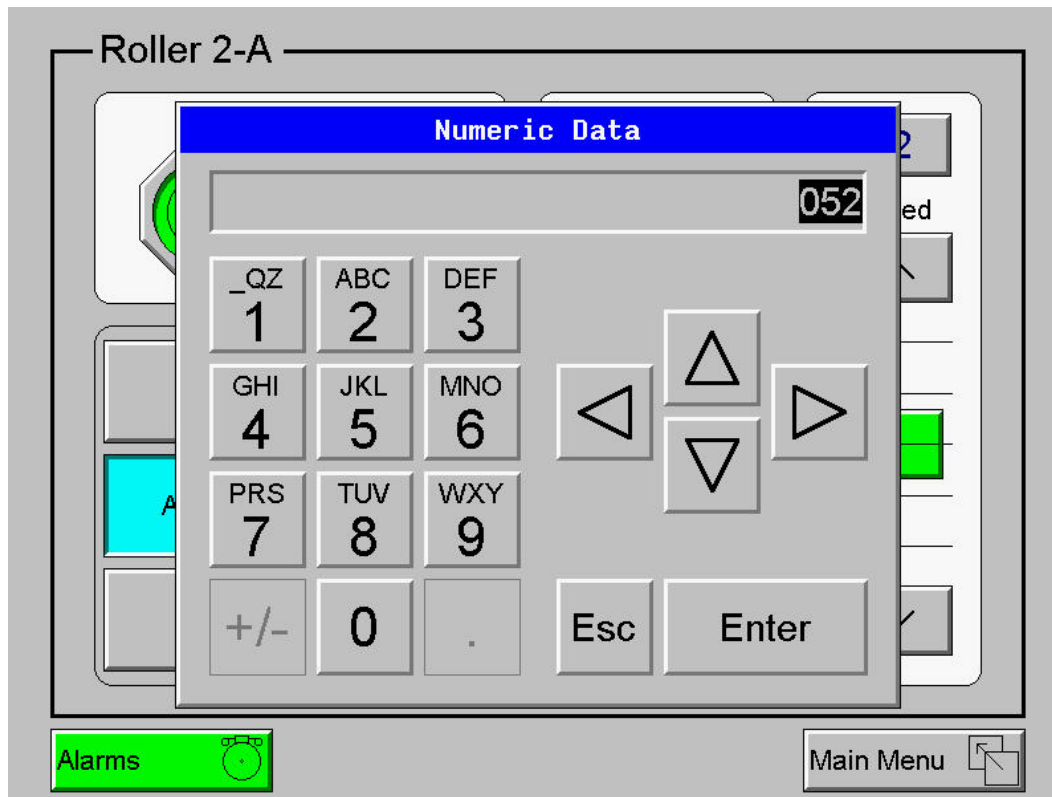


Figure 10-2 – Alpha-numeric Keypad

Once the desired value is entered, the *Enter* key moves that value into the object (and the corresponding OCS register) and the alpha-numeric keypad disappears. Alternately, pressing the *ESC* key any time before the *Enter* key cancels the operation, leaves the objects current value unchanged, and the alpha-numeric keypad disappears.

Note: Each numeric entry object has a configured minimum and maximum value. If the operator enters a value outside of the configured range, the new value is ignored when *Enter* is pressed and the current object value is NOT changed.

Since the alpha-numeric keypad services several different graphical objects, certain keys on the alpha-numeric keypad may be disabled (grayed) when the keypad is invoked for certain objects. The following describes the alpha-numeric keypad variation based on object.

Numeric Object

When editing a numeric value, the [+/-] or the [.] key are disabled (grayed) if the object is NOT configured for floating-point value or a signed value.

Password Object

When editing a password value, the arrow keys, [+/-], and the [.] keys are disabled. Additionally, overwrite mode is disabled. When entering digits, the pop-up keypad hides the value by displaying '*' alternately for each digit.

ASCII Object

When editing an ASCII value, each press of the same key generates a different value. For example, the [1 _QZ] key generates the following sequence:

<space>, Q, Z, q, z, 1, <repeat sequence>

The digit keys (except zero) sequence the corresponding 3 alphabetical characters first in upper case followed by the same 3 characters in lower case followed by the corresponding numeric digit. Thereafter, continued presses of the same key repeat the sequence.

The [+/-] key generates the following mathematical character sequence:

+, -, *, /, =, (,), <repeat sequence>

The [.] key generates the following punctuation character sequence:

., ?, :, ;, ,, ' ,", \$, <repeat sequence>

Once the desired alpha-numeric character is obtained, use the left or right arrow to select a new position. Alternately, pressing a different key moves to the next position.

Text Table Object

When editing a Text Table Object, all the keys except the Up and Down arrow keys are grayed and disabled. The next text selection is made by pressing either the Up or Down arrow.

Time/Date Object

When editing a Time/Date Table Object, all the keys except the Up, Down, Left and Right arrow keys are grayed and disabled. The specific field (i.e. hour or minutes) is selected using the Left and Right arrows. The value in the selected field is changed by pressing either the Up or Down arrow.

10.4 Screen Navigation

To allow the operator to change screens, a **screen jump object** is generally used. This object may be visually **represented as a 3-D button** (responding to touch) or remain invisible and logically tied to an OCS register. An optional system ICON may be configured for display along with the legend, which aids in identifying the object as one that causes a screen change (shown below in figure 10.3)



Figure 10-3 – Screen Jump Object (configured for a specific screen)

The QX had the ability to store up to 8 screen jumps and then transverse back through those screens when the desired operation is complete (useful for virtual menus). On OCS models that contain a front panel ESC key, each press of the ESC key transverses back one screen; however, since the QX does NOT have an ESC key on the front panel an alternate method is used. Screen jump objects on a QX may be configured to simulate an ESC key. Typically, screen jump objects simulating an ESC key are

labeled *Back* or *Previous* to indicate to the operator that it is possible to transverse back to a previous screen.



Figure 10-4 – Screen Jump Object (configured to return to previous screen)

Note that changing the current displayed screen though use of a display coil in ladder logic clears the screen jump queue.

10.5 Beeper Acknowledgement

The QX contains an internal beeper that provides an audible acknowledgment when an operator touches a graphic object that accepts touch input. When the graphical object is enabled, a short 5mSec tone is emitted. When the graphical object is disabled, a longer 100mSec tone is emitted to enounce that graphical object is not currently accepting the touch input.

If beep acknowledgement is not desired, the beeper function can be disabled from the system menu.

10.6 Touch (Slip) Sensitivity

Touch *slip* sensitivity is preset to meet most applications; however, adjustment is available to reduce the sensitivity for touch release. That is, once a graphical object (button) is touched and held by a finger, the default touch *slip* sensitivity allows for a slight *slip* of the finger on the graphical object before the QX assumes touch been released (equates to approximately a quarter inch of movement with a stylus).

In some applications (such as jog buttons) where the operator is pushing a button for a period of time, the amount of *slip* while holding a button pressed may exceed the default sensitivity. To increase the amount of tolerable *slip* and prevent false releases of the button, the QX allows adjustment of the allowable *slide* up to 5x the default value.

To enable the touch (slip) sensitivity, first an OCS data register must be allocated through the Graphics editor Configuration menu for Display Settings. Once a Touch Sensitivity register is assigned, that register may be modified (range = 1 to 5) to the desired slide amount. If a value outside the valid range is entered in the touch sensitivity register, it is ignored and the last valid value is used.

10.7 Alarms

Alarm presentation to the operator is highly configurable and beyond the scope of this document to describe fully. For more information refer to the graphics editor help file. This section presents a typical configuration thereby providing an introductory description on what the operator should expect.

The alarm object is generally used to enunciate alarms to the operator. While the display characteristics of this object is configurable, it is generally displayed as a button that changes colors to indicate the highest state of the alarm(s) in the alarm group it is monitoring. The following indicates the priority of the alarm states and the default colors associated with these states.

- Highest (Red) - Unacknowledged Alarms Exist
- - (Yellow) - Acknowledged Alarms Exist
- Lowest (Green) - No Alarms Exist

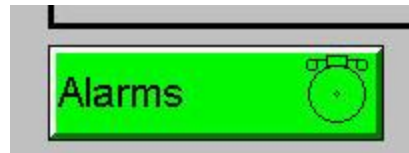


Figure 10-5 – Alarm Object

To view, acknowledge and/or clear alarms, the operator must access the alarm viewer. This is accomplished by touching an (enabled) alarm object. When accessed, the alarm viewer is displayed as pop-up alarm viewer dialog similar to that shown in Figure 10.6.

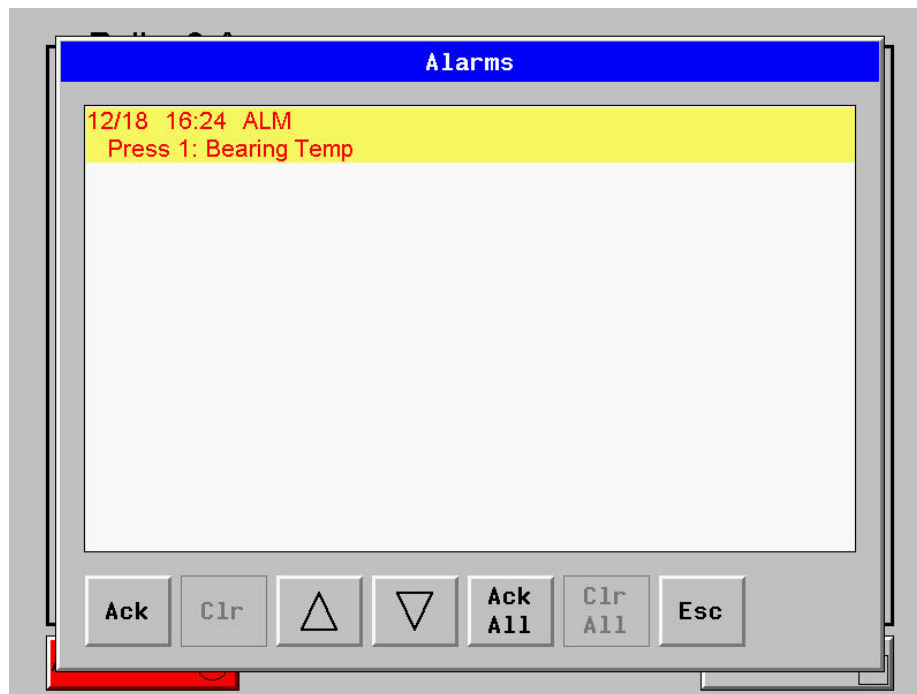


Figure 10-6 – Alarm Viewer

The currently selected entry is indicated by a yellow highlight which can be moved up or down by touching the arrow buttons or by directly touching an entry. If more entries exist than can fit on the page, a scroll bar is displayed on the right side that also indicates the current relative position.

The current state of the displayed alarm is indicated by its color and optionally by an abbreviated indicator after the date/time stamp (ALM, ACK, RTN). The operator can acknowledge an alarm by selecting it from the list and touching the ACK button. The operator can also clear an alarm if that function is enabled

in the alarm object. If not enabled, the **Clear** buttons are grayed and do not respond to touch. Once view operations are complete, simply touch the *Esc* button to remove the pop-up alarm viewer.

Note that OCS registers %SR181 and %SR182 are available for ladder use, which indicate presence of unacknowledged or acknowledged alarm (respectively). The screen designer may implement these registers to switch screens or active the beeper to attract the operator's attention.

10.8 Removable Media (Compact Flash)

The removable media object is generally used inform the operator on the current state of the removable media device and allow access to its file structure. The removable media object is displayed as a button that changes colors to indicate the current state of the removable media device. The following indicates the device states and the default colors associated with these states.

- Highest (Red) - Device Error
- - (Yellow) - Device Full (threshold adjustable)
- Lowest (Green) - Device OK

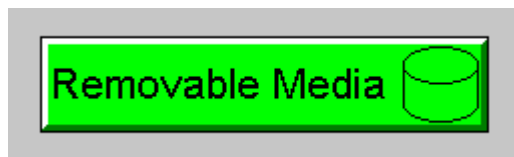


Figure 10-7– Removable Media Object

To view and perform file operations, the operator must access the removable viewer. This is accomplished by either touching an (enabled) removable media object or through the system menu. When accessed, the removable media viewer is displayed as pop-up removable media dialog similar to that shown in Figure 10.8.

Note that the removable media object can be configured to open the removable media viewer at a certain directory complete with restrictions on transversing back up the file path. This may be used to restrict operator access to non-critical files.

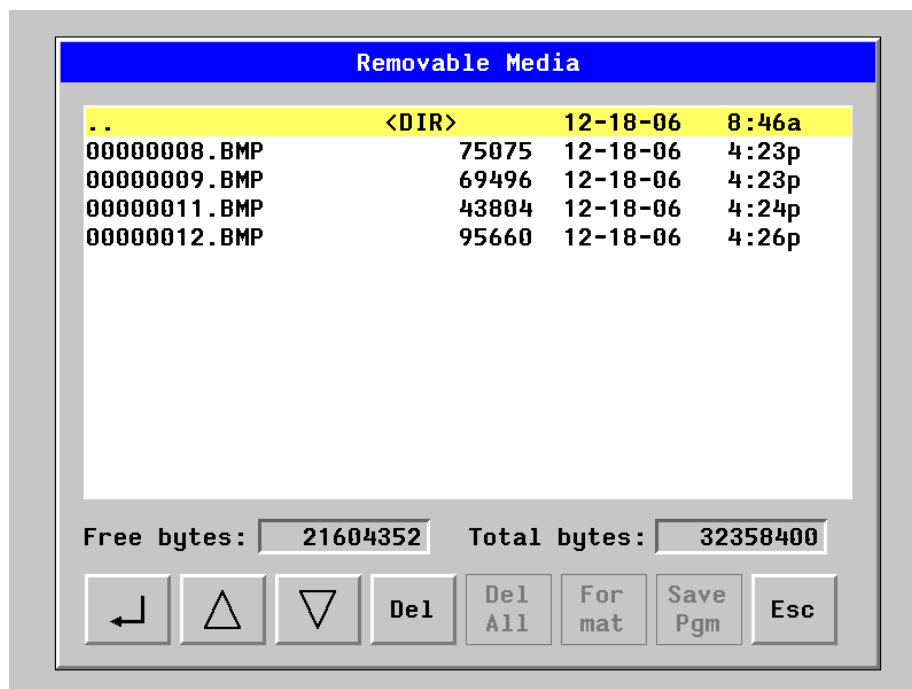


Figure 10-8 – Removable media viewer

The currently selected entry is indicated by a yellow highlight which can be moved up or down by touching the arrow buttons or by directly touching an entry. If more entries exist than can fit on the page, a scroll bar is displayed on the right side that also indicates the current relative position.

File operations are accomplished by pressing the appropriate button at the bottom of the removable media viewer. The configuration of the removable media object that invokes the removable media viewer defines what buttons are enabled and available to the user. A button is grayed and does not respond to touch if configured as disabled.

The ↵ (Enter) button (if enabled) performs certain operations based on the selected file's type:

..	- change display to parent directory
<DIR>	- change display to child directory
bmp, jpeg	- display bitmap (if compatible format)
pgm	- load application (if compatible model and version)

Alternately, the (enter) button can be configured to simply load the ASCII representation of the file path (including the file name) to a group of OCS registers. That pathname can then be used by ladder for opening and manipulating that file.

Once view operations are complete, simply touch the *Esc* button to remove the pop-up removable media viewer.

If the removable media is used in an application, the removable media device requires changing by the operator, and the application is attempting to write to the removable media when it is removed, the screen designer should create objects that allow the operator to temporarily halt access to the removable media. This prevents corruption to the file system if the removable media is removed during a file write sequence. The graphic objects should set OCS register %SR174.1 (when requesting the card be removed) and provide an indicator based on OCS register %SR174.2 (which indicates that it is safe to remove the removable media).

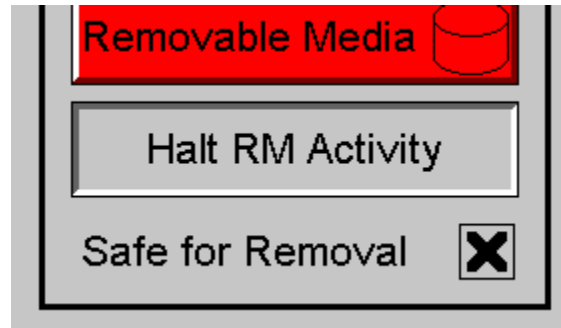


Figure 10-9 – Example application segment for safe removal of removable media

10.9 OK and Run Status

Since the QX does not provide external LEDs for the Ok and Run status of the configuration and ladder logic engine (respectfully), an optional pop-up may be enabled to warn the user that one of these two status indications has changed. When enabled in the system menu, a status change is indicated as shown in figure 10.10.

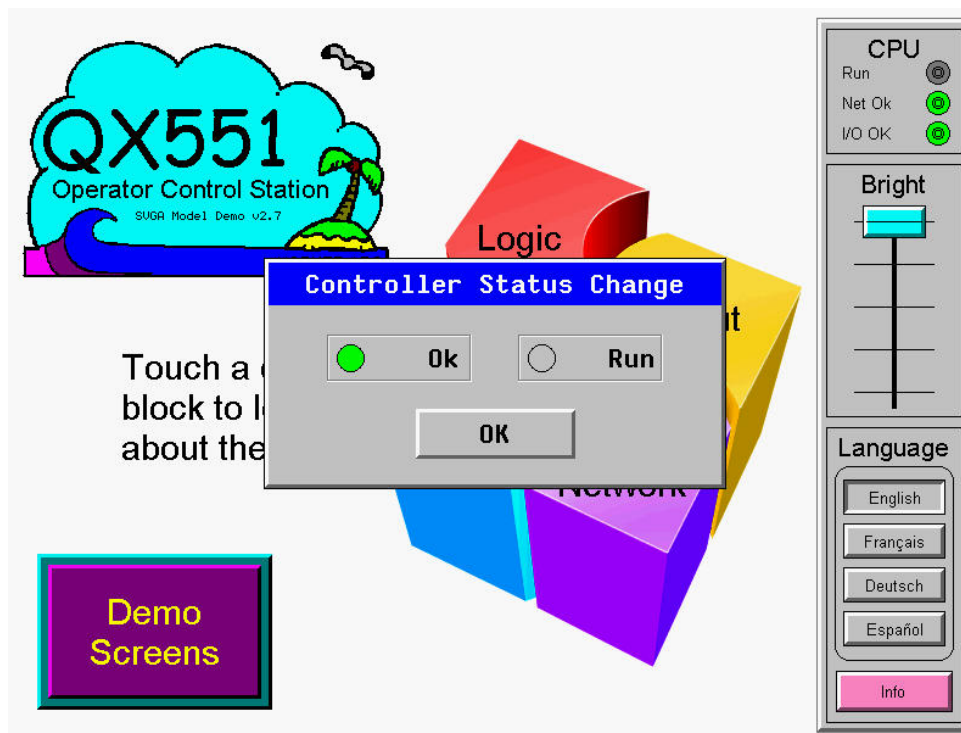


Figure 10-10 – OK and RUN Status

To remove the popup, simply touch the OK button. If either the Ok or Run indicator is reset, the operator may consult the system menu diagnostic screen to determine the problem.

10.10 Screen Saver

The QX screen backlight life is typically 5 years when in continuous use. If the application does not require interaction with the QX for long periods of time, the backlight life can be extended by using the screen saver function. When enabled through the system menu, the backlight is shut off (screen goes black) after a specified time of no touch activity on the screen. When the screen saver shuts off the backlight, any operator touch on the screen or function keys reactivates the backlight.

Note that when the screen saver is active (backlight shut off), any initial touch activity on the screen (or function key) to reactivate the backlight is otherwise ignored by the QX. Any additional touch activity is also ignored by the QX for approximately one second thereafter.

It is possible for the application to temporarily disable the screen saver by generating a positive transition to %SR57.16 (coil only) at a rate faster than the screen saver timeout value. This may be desired while waiting for alarm acknowledgement.

10.11 Screen Brightness

The QX provides a feature that allows screen dimming for night operation. To enable this feature, the application must access and control system register %SR57 (Display Backlight Brightness). Screen brightness is continuously variable by driving %SR57 through the range of 100 (full bright) to 0 (full off). It is left to the screen designer on if and how to present a Screen Brightness control to the user.

Note that backlight life may be shorted when screen is dimmed or screen brightness is varied on a repetitive basis.

CHAPTER 11: REGISTERS

11.1 QX Resources

11.1.1 Overview

This section defines the resource limits that a programmer needs to know when writing a program using the QX. The QX combines operator interface (display and keypad), local and remote I/O (analog and digital), networking, and controller, into a single product. In addition, the QX has graphical capabilities. The controller portion of the QX products is programmed in ladder logic via the Windows-based Cscape (Control Station Central Application Programming Environment) package.

11.1.2 Resource Limits

Table 11.1 Resource Limits					
*Note: After September 2006, the QXxxx base models are loaded with Back Pack capable firmware. For QX models without preloaded Back Pack firmware, use QXxxx-16 models.					
Resource	QX451 QX451-16	QX551 QX551-16	QX651 QX651-16	QXxxx with BP41*	QXxxx with BP43*
%S 1 bit			13		
%SR 16 bit			192		
%T 1 bit			2048		
%M 1 bit			2048		
%R 16 bit			9999		
%K 1 bit			7		
%D 1 bit			1023		
%I 1 bit			2048		
%Q 1 bit			2048		
%AI 16 bit			512		
%AQ 16 bit			512		
%IG 1 bit			64		
%QG 1 bit			64		
%AIG 16 bit			32		
%AQG 16 bit			32		
Ethernet	Ping, EGD, SRTP, Modbus TCP Slave, Ethernet IP, FTP, or HTTP @ 10 MBd or 100 MBd				
CsCAN	N/A			125 kBd, 250 kBd, 500 kBd, or 1 MBd	
Serial Ports	3 RS-232 / RS-485 Ports. Software Selectable.				
IDs Per CsCAN Network	N/A			64 w/o repeat (253 w/ 3 repeaters)	
SmartStack Modules	N/A			2 slots (22 with FOX)	4 slots (24 with FOX)
Keypad	7 user-defined Function keys and a System key				
Display Type	800 x 600 TFT (LCD with Backlight)				
Display Size	8.4"	10.4"	12.1"	N/A	
Display Screen Dimensions	6.7"W x 5"H (170 x 128mm)	8.3"W x 6.2"H (211 x 159mm)	9.7"W x 7.3"H (246 x 185mm)	N/A	
Screen Memory	8 MB				
Colors	32,000				
User Screens	1023				
Objects Per User Screen	300				
Ladder Code	256 kB				

11.1.3 Resource Definitions

System Registers

System Registers (%S and %SR) are used to store general QX status information. This information is used internally, and is also available to the operator via the System Menu, using the QX display and keypad. The System Registers are also available for User Screens and can be accessed by Ladder Code.

%S Registers

%S Registers are 1-bit memory locations containing system status information, which are implemented as shown in **Table 11.2**:

Table 11.2- %S Registers		
Register	Name	Description
%S1	FST_SCN	On during the first scan after entering RUN mode
%S2	NET_OK	On if CsCAN Network is functioning properly
%S3	T_10MS	On for 5 mS; Off for 5 mS
%S4	T_100MS	On for 50 mS; Off for 50 mS
%S5	T_SEC	On for 500 mS; Off for 500 mS
%S6	IO_OK	On if SmartStack I/O is configured properly
%S7	ALW_ON	Always On
%S8	ALW_OFF	Always Off
%S9	PAUSING_SCN	On during the last scan before Pause-N-Load
%S10	RESUMED_SCN	On during the first scan before Pause-N-Load
%S11	IO_FORCED	On if one or more I/O points are currently being forced
%S12	IO_FORCING	On if I/O forcing is enabled
%S13	NET_IO_OK	On if Network I/O (SmartStix) is functioning properly

%SR Registers

%SR Registers are 16-bit memory locations, containing system status information, implemented as shown in **Table 11.3**.

Note: Where 2 %SRs are combined to make a 32-bit value, the lower numbered %SR is the low word, while the higher numbered %SR is the high word.

Table 11.3- %SR Registers				
Register	Name	Description	Min	Max
%SR1	USER_SCR	Current User Screen Number	1	1023
%SR2	ALRM_SCR	Current Alarm Screen Number (0=none)	0	1023
%SR3	SYS_SCR	Current System Screen Number (0=none)	0	14
%SR4	SELF_TEST	Bit-Mapped Self-Test Result	0	65535
%SR5	CS_MODE	Control Station Mode (0=Idle, 1=Do I/O, 2=Run)	0	2
%SR6	SCAN_RATE	Average Scan Rate (/ 10)	-	1000
%SR7	MIN_RATE	Minimum Scan Rate (/ 10)	-	1000
%SR8	MAX_RATE	Maximum Scan Rate (/ 10)	-	1000
%SR9-10	EDIT_BUF	Data Field Edit Buffer	0	2 ³² -1
%SR11-12	LADDER_SIZE	Ladder Code Size	2	256K
%SR17-18	IO_SIZE	I/O Configuration Table Size	16	127K
%SR19-20	NET_SIZE	Network Configuration Table Size	34	1K
%SR21-22	SD_SIZE	Security Data Table Size	-	-
%SR23	LADDER_CRC	Ladder Code CRC	0	65535
%SR26	IO_CRC	I/O Configuration Table CRC	0	65535
%SR27	NET_CRC	Network Configuration Table CRC	0	65535
%SR28	SD_CRC	Security Data Table CRC	0	65535
%SR29	NET_ID	This Station's Primary Network ID (CsCAN)	1	253

Table 11.3- %SR Registers				
Register	Name	Description	Min	Max
%SR30	NET_BAUD	Network Baud Rate (CsCAN) (0=125KB; 1=250KB; 2=500KB; 3=1MB)	0	3
%SR31	NET_MODE	Network Mode (0=network not required; 1=network required; 2=network optimized; 3=network required and optimized)	0	3
%SR33	FKEY_MODE	Function Key Mode (0=Momentary; 1=Toggle)	0	1
%SR34	SERIAL_PROT	RS232 Serial Protocol Mode (0=Firmware Update (RISM); 1=CsCAN; 2=Generic (Ladder- Controlled); 3=Modbus RTU; 4=Modbus ASCII)	0	4
%SR35-36	SERIAL_NUM	This Station's 32-bit Serial Number	0	2 ³² -1
%SR37	MODEL_NUM	This Station's Binary Model Number	0	65535
%SR38	ENG_REV	Firmware Rev Number (/ 100)	0000	9999
%SR39	CPLD_REV	BIOS Rev Number (/ 100)	000	255
%SR40	FPGA_REV	FPGA Image Rev Number (/ 10)	000	255
%SR41	LCD_COLS	Vertical Pixel Count		
%SR42	LCD_ROWS	Horizontal Pixel Count		
%SR44	RTC_SEC	Real-Time-Clock Second	0	59
%SR45	RTC_MIN	Real-Time-Clock Minute	0	59
%SR46	RTC_HOUR	Real-Time-Clock Hour	0	23
%SR47	RTC_DATE	Real-Time-Clock Date	1	31
%SR48	RTC_MON	Real-Time-Clock Month	1	12
%SR49	RTC_YEAR	Real-Time-Clock Year	1996	2095
%SR50	RTC_DAY	Real-Time-Clock Day (1=Sunday)	1	7
%SR51	NET_CNT	Network Error Count	0	65535
%SR52	WDOG_CNT	Watchdog-Tripped Error Count	0	65535
%SR53-54	BAD_LADDER	Bad Ladder Code Error Index	0	65534
%SR55	F_SELF_TEST	Filtered Bit-Mapped Self-Test Result	0	65535
%SR57	BAK_LITE	LCD Backlight Dimmer Register 0 = 0% On; 25=25% On; 100-255 = 100% On	0	255
%SR61	NUM_IDS	This Station's Number of Network IDs	1	253
%SR63	SS_BASE	SmartStack I/O Base Selector	0	7
%SR64	SS_STATUS	SmartStack I/O Base Status	0	2
%SR65-76	SS_INFO_1	SmartStack I/O Module #1 Information Structure	-	-
%SR77-88	SS_INFO_2	SmartStack I/O Module #2 Information Structure	-	-
%SR89-100	SS_INFO_3	SmartStack I/O Module #3 Information Structure	-	-
%SR101-112	SS_INFO_4	SmartStack I/O Module #4 Information Structure	-	-
%SR113-114	GOBJ_SIZE	Graphics Object Table Size	8	256K
%SR115-116	GSTR_SIZE	Graphics String Table Size	8	128K
%SR117-118	GBMP_SIZE	Graphics Bitmap Table Size	4	256K
%SR119-120	GTXT_SIZE	Graphics Text Table Size	8	128K
%SR121-122	GFNT_SIZE	Graphics Font Table Size	8	256K
%SR123-124	PROT_SIZE	Protocol Table Size	16	64K
%SR125	GOBJ_CRC	Graphics Object Table CRC	0	65535
%SR126	GSTR_CRC	Graphics String Table CRC	0	65535
%SR127	GBMP_CRC	Graphics Bitmap Table CRC	0	65535
%SR128	GTXT_CRC	Graphics Text Table CRC	0	65535
%SR129	GFNT_CRC	Graphics Font Table CRC	0	65535
%SR130	PROT_CRC	Protocol Table CRC	0	65535

Table 11.3- %SR Registers				
Register	Name	Description	Min	Max
%SR164.3		Enable Automatic Restore Operation (Fail Safe)	0	1
%SR164.4		Enable Backup (Fail Safe System)	0	1
%SR164.5		Enable AUTORUN (Fail Safe)	0	1
%SR164.6		Enable AUTOLOAD (Fail Safe)	0	1
%SR164.7		Clear Backup trigger bit	0	1
%SR164.8		Create Backup trigger bit	0	1
%SR164.9		MAKE_CLONE trigger bit	0	1
%SR164.10		LOAD_CLONE trigger bit	0	1
%SR164.11		Make Clone Fail (This bit goes high when Make / Create clone fails)		
%SR164.12		Load Clone Fail (This bit goes high when Load clone fails)		
%SR175	Compact Flash	Current Compact Flash interface status	0	6
%SR176-177	Compact Flash	Indicates free space on the Compact Flash card in bytes.	0	2 ³¹
%SR178-179	Compact Flash	Indicates the total card capacity in bytes.	0	2 ³¹
%SR181	ALM_UNACK	Unacknowledged Alarm (high bit indicates what group #)		
%SR182	ALM_ACT	Active Alarm (high bit indicates what group #)		
%SR183	SYS_BEEP	System Beep Enable (0=disabled; 1=enabled)		
%SR184	USER_BEEP	Software configurable (0=OFF; 1=ON)		
%SR185	SCR_SAVER	Screen Saver Enabled (0=disabled; 1=enabled)		
%SR186	SCR_SA_TM	Screen Saver Time in minutes (delay)		
%SR187	NET_USE	Average Net Usage of all units on the CAN network		
%SR188	NET_MIN	Minimum Net Usage of all units on the CAN network		
%SR189	NET_MAX	Maximum Net Usage of all units on the CAN network		
%SR190	NT_TX_AVG	Average Net Usage of this unit		
%SR191	NT_TX_MIN	Minimum Net Usage of this unit		
%SR192	NT_TX_MAX	Maximum Net Usage of this unit		

User Registers

User Registers (%T, %M, and %R) are used to store application-specific QX data. This data can be accessed via User Screens and/or by Ladder Code.

%T Register

A %T Register is a **non-retentive** 1-bit memory location used to store application-specific state information.

%M Registers

A %M Register is a **retentive** 1-bit memory location used to store application-specific state information.

%R Registers

A %R Register is a **retentive** 16-bit memory location used to store application-specific values.

HMI Registers

HMI Registers (%K and %D) give the user access to the QX keypad and display.

%K Registers

A %K Register is a **non-retentive** 1-bit memory location (contact), used to store the state of a function key on the QX keypad. If the function keys are set for momentary mode, a function key's associated %K register will be ON as long as the function key is pressed. If the function keys are set for toggle mode, a function key's associated %K register will toggle each time the function key is pressed.

%D Registers

A %D Register is a **non-retentive** 1-bit memory location (coil), which can be turned ON by Ladder Code to cause the corresponding User or Alarm Screen to be displayed.

SmartStack I/O Registers

SmartStack I/O Registers (%I, %Q, %AI and %AQ) give the user access to the SmartStack I/O Module data. This data can be accessed via User Screens and/or by Ladder Code.

Note: If using an **QX model with BP43 (HSC and PWM functionality)**, refer to page 35 for information related to those functions.

%I Registers

A %I Register is a 1-bit memory location, which is normally used to store the state of one of the digital inputs associated with a SmartStack I/O module. When used in this way, %I registers are **non-retentive**. All extra %I registers, which are **not** associated with SmartStack inputs, are **retentive**, and can be used just like %M registers.

%Q Registers

A %Q Register is a **non-retentive** 1-bit memory location, which is normally used to store the state of one of the digital outputs associated with a SmartStack I/O module.

%AI Registers

A %AI Register is a 16-bit memory location, which is normally used to store the value of one of analog inputs associated with a SmartStack I/O module. When used in this way, %AI registers are **non-retentive**. All extra %AI registers, which are **not** associated with SmartStack inputs, are **retentive**, and can be used just like %R registers.

%AQ Registers

A %AQ Register is a **non-retentive** 16-bit memory location, which is normally used to store the value of one of the analog outputs associated with a SmartStack I/O module.

Global Data I/O Registers

Global Data I/O Registers (%IG, %QG, %AIG and %AQG) give the user access to the CsCAN Network Port's Global I/O data. This data can be accessed via User Screens and/or by Ladder Code. The CsCAN Network is based on the Bosch Control Area Network (CAN), and implements the CsCAN Protocol which is designed to take maximum advantage of the global data broadcasting capability of CAN. Using this network protocol, up to 64 nodes can be linked without repeaters, and up to 253 nodes can be linked by using 3 repeaters. For more information regarding CsCAN Protocol, refer to the **CsCAN Protocol Specification** document.

%IG Registers

A %IG Register is a **retentive** 1-bit memory location, which is normally used to store a global digital state obtained from another node on the network.

%QG Registers

A %QG Register is a **retentive** 1-bit memory location, which is normally used to store a digital state to be sent as global data to another node on the network.

%AIG Registers

A %AIG Register is a **retentive** 16-bit memory location, which is normally used to store a global analog value obtained from another node on the network.

%AQG Registers

A %AQG Register is a **retentive** 16-bit memory location, which is normally used to store an analog value to be sent as global data to another node on the network.

CHAPTER 12: CSCAPE CONFIGURATION

12.1 Overview

QX hardware is programmed with a Windows-based PC application called Cscape (HE500OSW232). Please see the on-line help provided with Cscape for additional details.

12.2 Cscape Status Bar

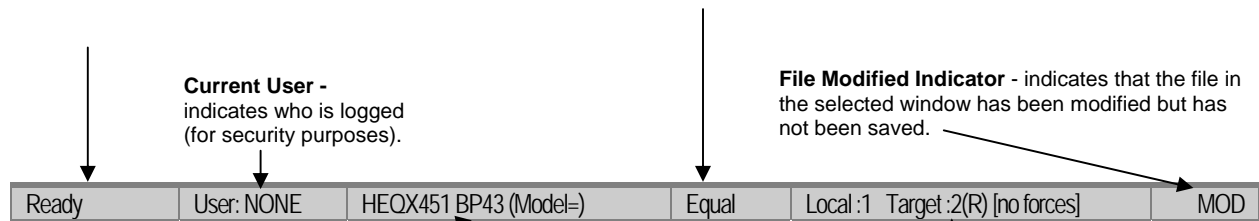
When the QX is connected to a PC using Cscape software a Status Bar appears at the bottom of the screen. The Cscape Status Bar can be used to determine if communications have been established between the QX and the Cscape program. Components of the Cscape Status Bar are explained in Figure 4.1.

Message Line -

The contents of these messages are context sensitive. The Message line can be empty.

Equal Indicator – indicates whether the current program in Cscape is equal to the program stored in the Target Controller.

- If **Equal**, the program in Cscape is the same as the program stored in the Target Controller.
- If **Not Equal**, the program in Cscape is not the same as the program stored in the Target Controller.
- If **Unknown**, there may have been a change since the last time the program in Cscape was compared to the Target Controller.



Controller Model - (Model Confirmation)

- **Controller Model** indicates the controller model for which the program in Cscape is configured.
- **(Model Confirmation)** provides the following indications:
 - **(Model=)** - the actual Target Controller matches the configured Controller Model and Network.
 - **(Model Not=)** – the actual Target Controller does not match the configured Controller Model and Network.
 - **(Model ?)** – there may have been a change since the last time the Target Controller was compared to the configured Controller Model and Network.

Communications Status - indicates the current status of the "pass through" Connector.

- **Local: xx** – indicates the Network ID of the QX to which the Cscape program is physically connected through its serial port. It can serve as a pass through device to other nodes on the network.
- **Target: yy(R)** – indicates the Network ID of the device with which the Cscape program is exchanging data.
 - Note:** The **Local** unit and **Target** unit can be the same unit or they can be separate units.

The following are status indicators:

- (R) – Running
- (D) - Do I/o
- (I) – Idle
- (?) – Cscape is not communicating with the remote unit.
- [no forces] – indicates no I/O has been forced.

12.3 Establishing Communications

The main method for communicating between Cscape and an QX is RS-232 serial. The QX can communicate with Cscape using USB to serial adapters, Ethernet, CAN (CsCAN) or modems. For communications other than RS-232 serial, please refer to the manual that ships with the adapter hardware being used for programming.

Start by configuring Cscape to use the correct communications port. This can be done using the **Tools | Options | Communication Port** dialog in Cscape.

Next connect the PC serial port to the port labeled MJ1 on the QX. The easiest way to interface between the serial port and the units MJ1 port would be to use an HE500CBL300A. The HE500CBL300A is sold separately.

If communications are successful, the target indicator should show the mode of the controller **Target: yy(R)** as shown in the status section above.

If the controller is not communicating you may need to set the target ID of the controller in Cscape or on the unit. The **Target ID** allows directing communications to a particular unit when multiple units are connected via a CsCAN network. Units without CsCAN network ports respond to any network ID and do not require the ID to be configured.

To check or change the ID on the QX, press the UP and DOWN keys on the QX simultaneously to enter the system menu. The first item in the menu is **Set Network ID**. Pressing **Enter** allows you to view or modify the ID of the unit.

To change the Target ID of Cscape, use the **Controller | Set Target Network ID** dialog.

12.4 Models supported

At the time of printing Cscape 8.00 supports all models and options offered in the QX line. For the latest version of Cscape or compatibility information, contact Technical Support (page 92).

12.5 Configuration

An overview of configuration:

- 1.) Start the configuration by selecting the **Controller | I/O Configure** menu item.
- 2.) If the QX is connected to the PC press the **Auto Config System** button to automatically detect the Base model, I/O and any communication options.
- 3.) If the QX is not connected press the **Config** button to the right of the top of the unit. This allows the base CPU to be selected.
- 4.) Select **QXx51**, **QXx51 BP41**, or **QXx51 BP43** from the type drop down box.
- 5.) Once the QX CPU is selected, press **OK** to exit the dialog and configure the I/O.
- 6.) Once done configuring the I/O, OK out of configuration dialogs.

Note: To configure the special High Speed I/O related to the BP43, refer back to page 35.

CHAPTER 13: FAIL – SAFE SYSTEM

13.1 Overview

The Fail-Safe System is a set of features that allow an application to continue running in the event of certain types of "soft" failures. These "soft" failures include:

- Battery power loss
- Battery-Backed Register RAM or Application Flash corruption due to, for example, an excessive EMI event.

The Fail-Safe System has the following capabilities:

- Manually backup the current Battery-Backed RAM Register Settings into Flash memory.
- Manually restore Register Settings from the values previously backed up in Flash to Battery-Backed RAM.
- Detect corrupted Register Settings at power-up and then automatically restore them from Flash.
- Detect corrupted or empty application in Flash memory at power-up and then automatically load the AUTOLOAD.PGM application file from Removable Media (Compact Flash or MicroSD).
- If an automatic Register Restore or Application Load occurs, the OCS can automatically be placed in RUN mode

The fail-safe system can be accessed by going to the system menu of the controller. A new menu "Fail-Safe System" has been added at the end of the main system menu for this. Selecting "Fail-Safe System" menu will open the following menu screen:

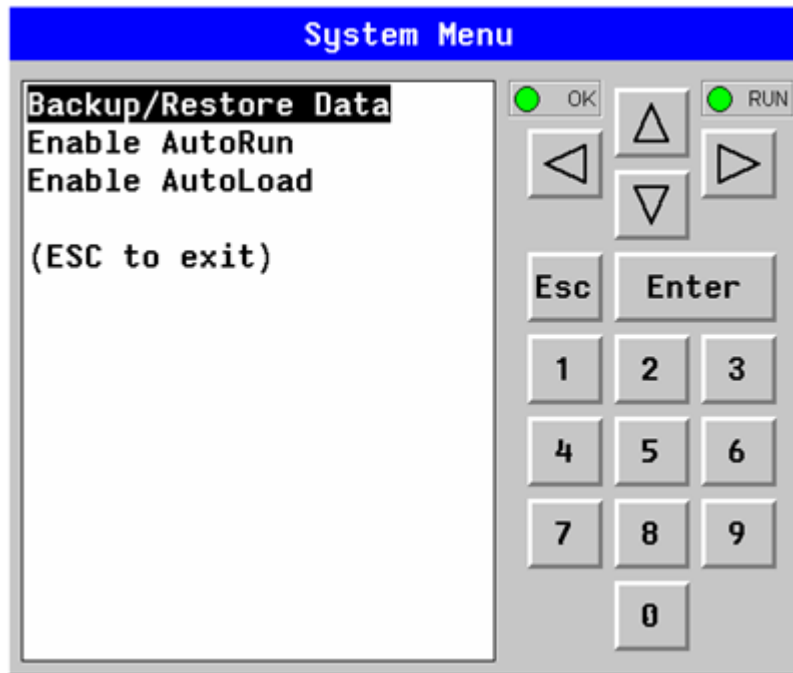


Figure 13-1 – Fail-Safe System Menu

13.2 Settings

To use the fail – safe feature, the user needs to do the following:

1. Backup the current Battery-Backed RAM Register contents in On-Board Flash memory using System Menu options.
2. From Cscape, create AUTOLOAD.PGM for the application program using 'Export to Removable Media'.
3. Place the Removable Media with AUTOLOAD.PGM in the device.
4. Set the 'Enable AutoLoad' option in the device to YES.
5. Set the 'Enable AutoRun' option to YES if the controller needs to be placed in RUN mode automatically after automatic restore of data or AutoLoad operation.

13.3 Backup / Restore Data

Selecting this option brings up a screen having four operations:

- Backup OCS Data.
- Restore OCS Data.
- Clear Backup Data.
- Exit

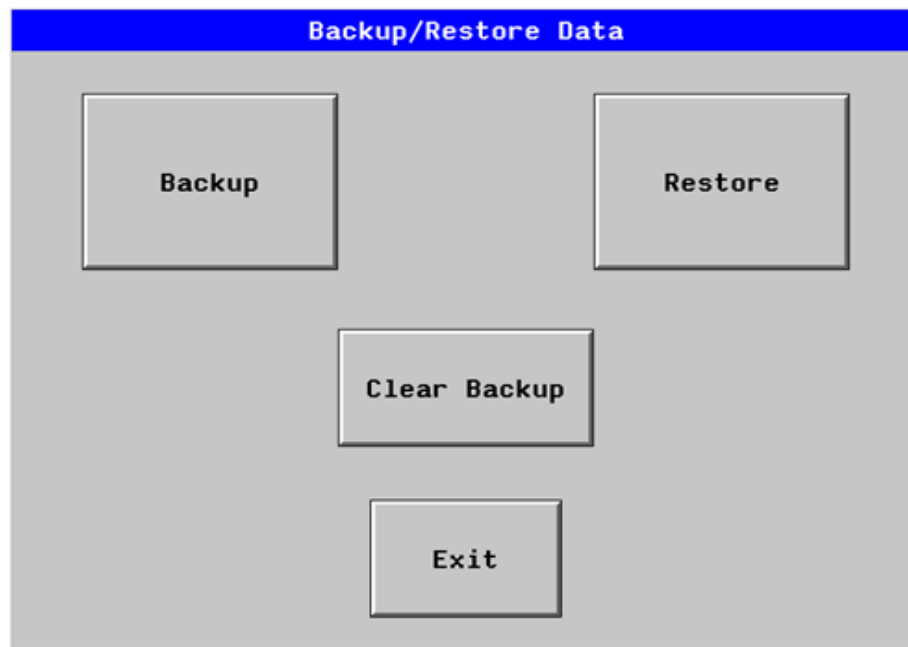


Figure 13-2 – Backup / Restore Data

Backup OCS Data:

When initiated, this will allow the user to manually copy Battery-Backed RAM contents on to the onboard FLASH memory of the OCS. This will have the effect of backing up all the registers and controller settings (Network ID, etc.) that would otherwise be lost due to a battery failure. %SR164.4 is set to 1 when backup operation is performed.

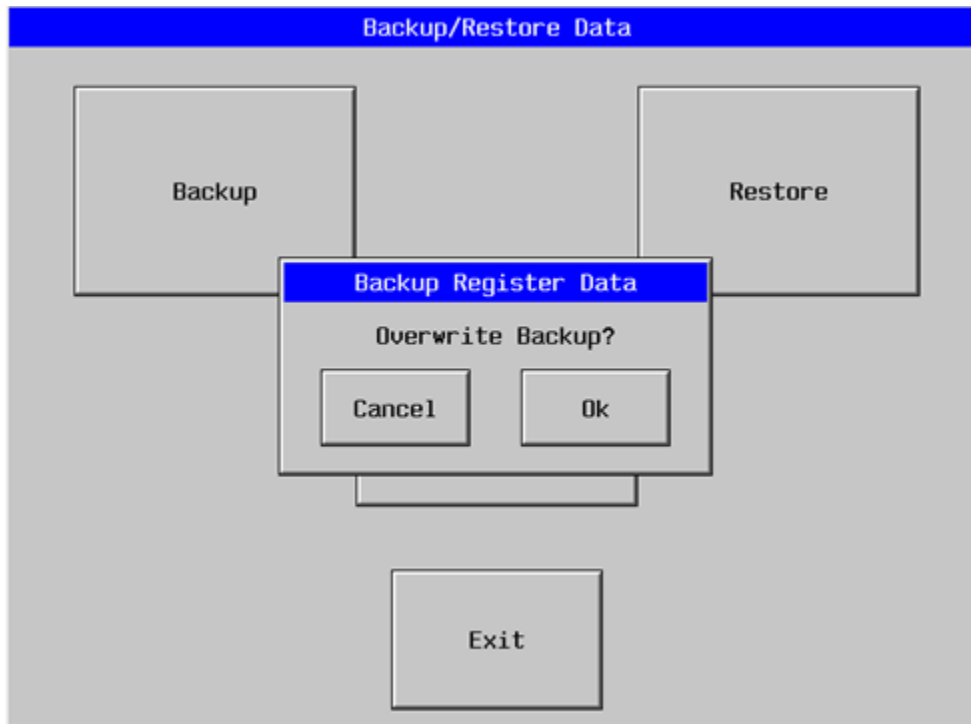


Figure 13-3 – Backup Registers

Restore OCS Data:

When initiated, this will allow the user to manually copy the backed up data from the onboard FLASH to the Battery-Backed RAM.

A restore operation will be automatically initiated if a backup has been previously created and on power-up the Battery-Backed RAM registers fail their check.

The following process will be followed for restoring data:

- The controller will be placed in IDLE mode.
- Data will be copied from onboard FLASH to OCS Battery-Backed RAM
- The controller will reset.
- The controller will be put in RUN mode if the AutoRun setting is 'Yes' else it will remain in IDLE mode.

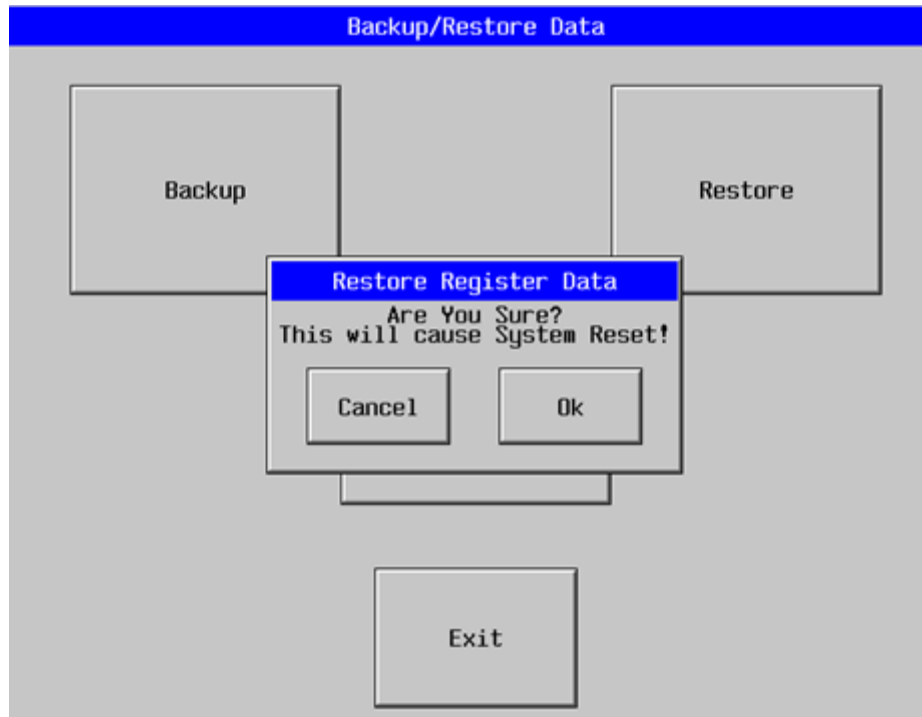


Figure 13-4 – Restore OCS Data

%SR164.3 is set to 1 only when an automatic restore operation is performed - not on a manual one. This bit is reset to 0 when a new backup is created.

Restoring of data can be manually performed by selecting RESTORE option from the Backup / Restore Data menu. This will cause the controller to reset.

Clear Backup Data:

When initiated, the backup data will be erased from the onboard Flash and no backup will exist. %SR164.4 and %SR164.3 is reset to 0 when backed up data is erased.

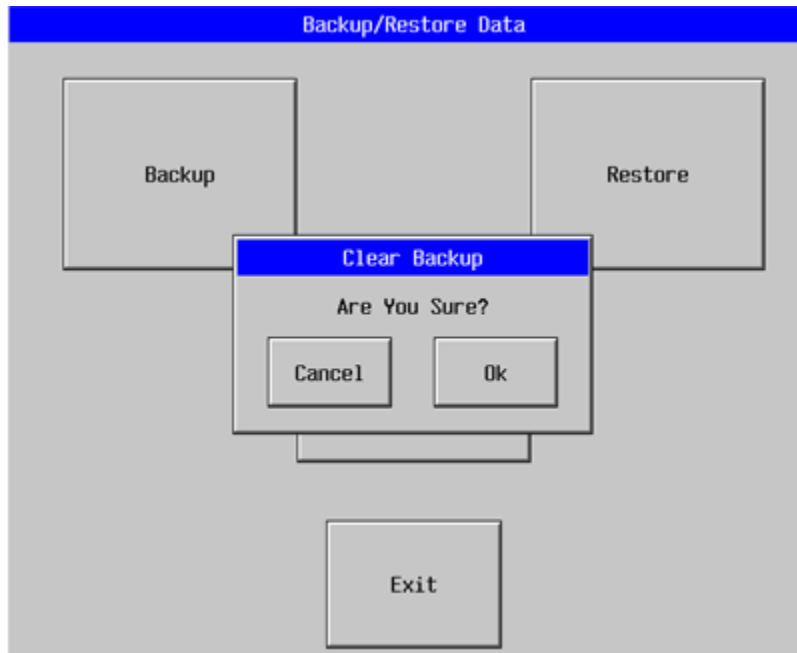


Figure 13-5 – Clear Backup Data

Exit: Goes back to the previous screen.

The OCS follows the following sequence in execution of Automatic Restore:

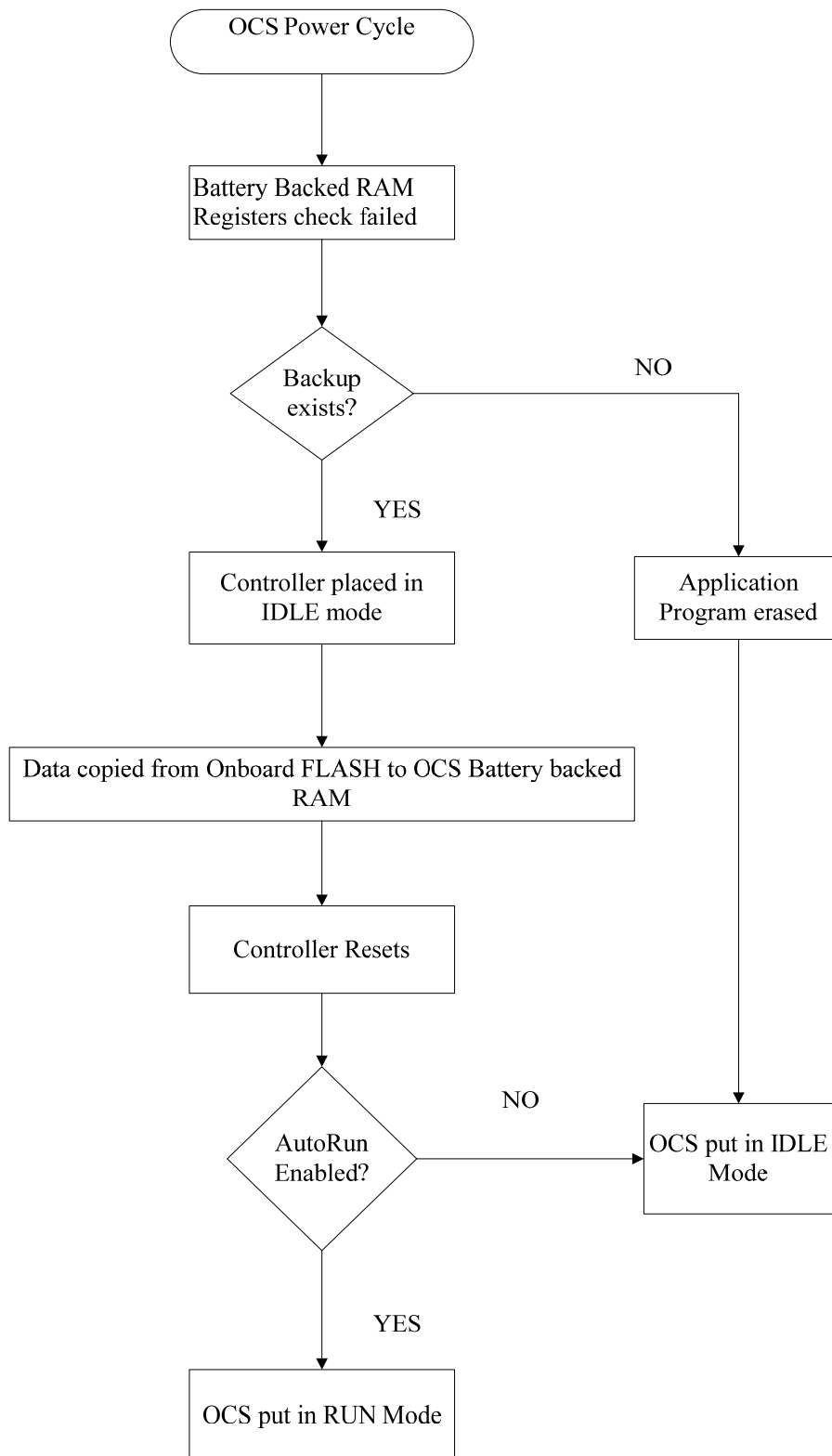


Figure 13-6 – Flow Chart for Automatic Restore

13.4 AutoLoad

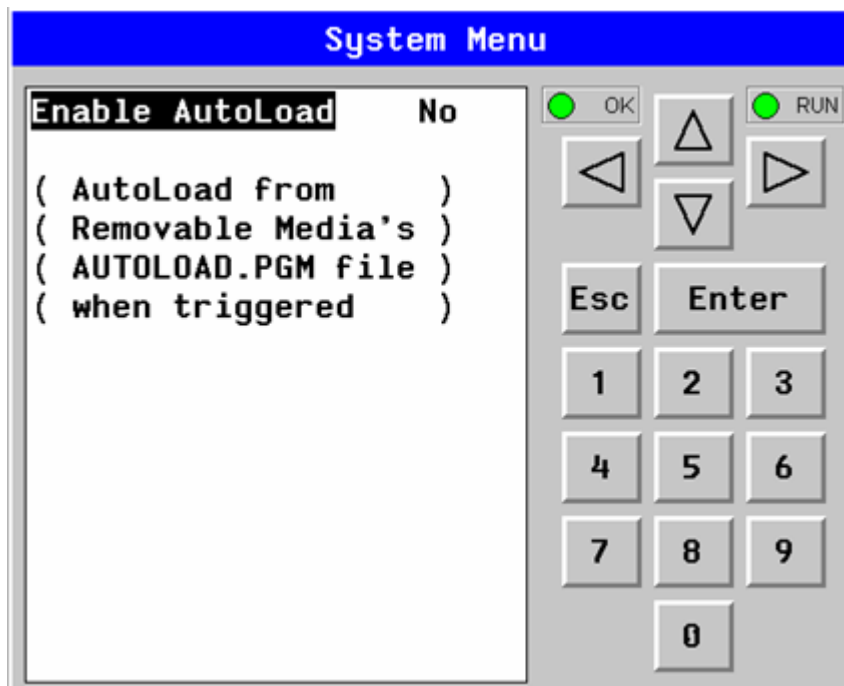


Figure 13-7 – AutoLoad Menu

This system menu option allows the user to specify whether the OCS automatically loads the application AUTOLOAD.PGM located in Removable Media.

When the AutoLoad setting is enabled (set to YES), it can either be manually initiated or automatically initiated at power-up.

The automatic initiation will happen only in the following two cases:

- When there is no application program in the OCS and a valid AUTOLOAD.PGM is available in the removable media of the device.
- When the program residing in onboard memory is corrupted and a valid AUTOLOAD.PGM is available in the removable media of the device.

AutoLoad can be manually initiated when the SYS-F3 key is pressed (OCS can be in any of the following mode – Idle / Run / DOIO). This also requires a valid AUTOLOAD.PGM to be present in the removable media of the device.

When the AutoLoad setting is not enabled (set to NO), OCS will be in IDLE mode and the application is not loaded.

If the AUTOLOAD.PGM is security enabled, the user will be prompted to enter the password before loading the application. The application will be loaded from the Removable media only after getting the correct password.

%SR164.6 can be set to enable AutoLoad feature.

The OCS follows the following sequence in execution of AutoLoad:

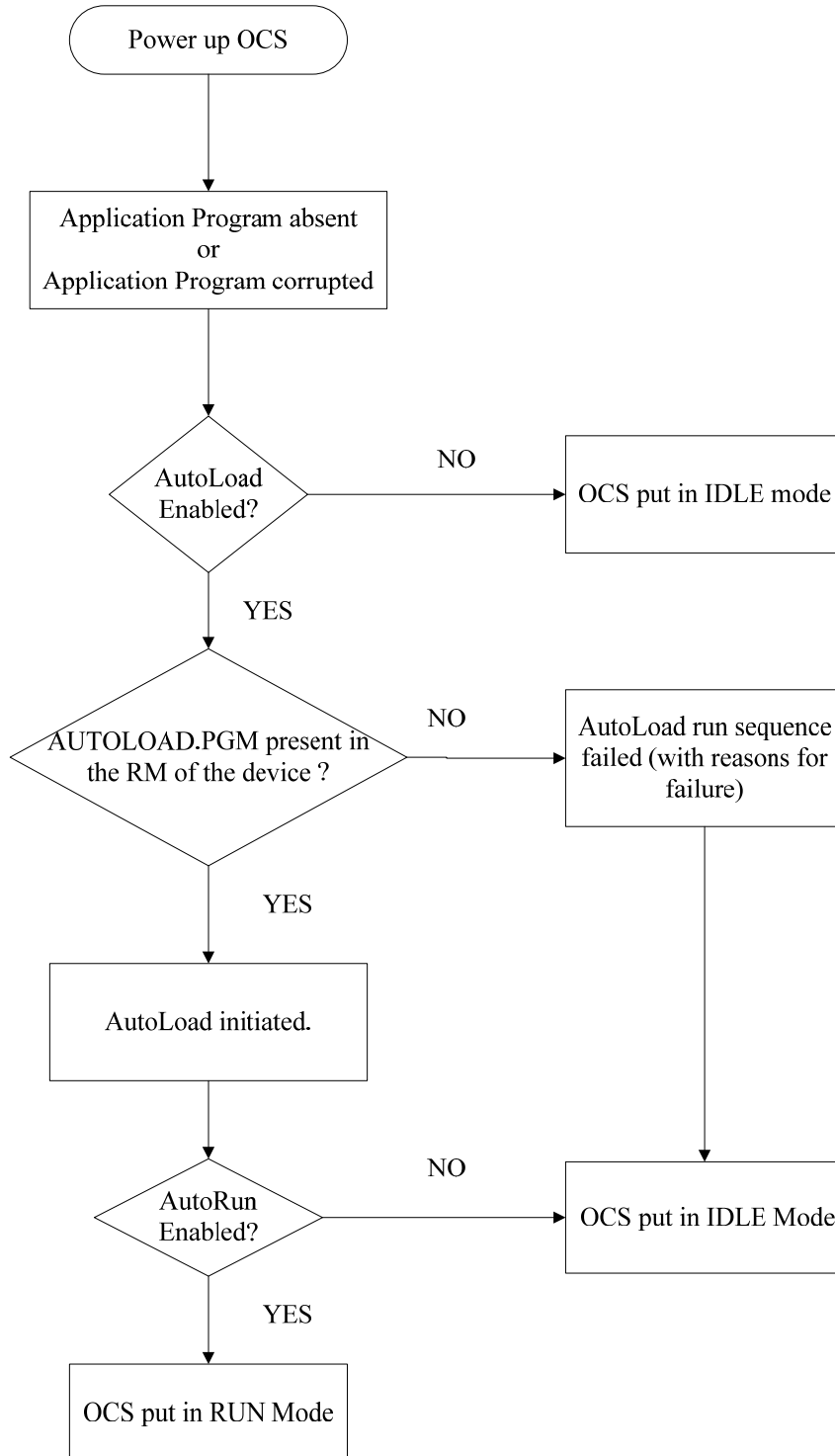


Figure 13-8 – Flow Chart for AutoLoad

13.5 AutoRun



Figure 13-9 – AutoRun Menu

This system menu option, when enabled (YES), allows the user to automatically place the OCS into RUN mode after the AutoLoad operation or automatic Restore Data operation.

When the AutoRun setting is disabled (NO), the OCS remains in the IDLE mode after a Restore Data or AutoLoad operation.

%SR164.5 can be set by putting the system into RUN mode automatically, once an AutoLoad has been performed or an Automatic Restore has occurred.

If for any reason the AutoLoad-Run (Loading the AUToload.PGM automatically and OCS put in RUN mode) sequence does not succeed, a pop-up message box saying "AUTO-LOAD-RUN SEQUENCE FAILED" will be displayed. It will also show the reason for its failure. On acknowledging this message box the AutoLoad-Run sequence will be terminated, controller will return to the first user-screen and will be placed in IDLE mode.

NOTES

CHAPTER 14: CLONE UNIT

14.1 Overview

'Clone Unit' feature allows the user to "clone" the OCS of the exact same model. This feature "clones" application program and unit settings stored in Battery backed RAM of an OCS into the RM (refer Removable Media [Chapter 6](#) for details on using RM). It can then be used to clone a different OCS (exact same model).

This feature can be used for:

- Replacing an OCS by another unit of the same model.
- Duplicating or "clone" units without a PC.

14.2 Clone

User needs to perform the following to Clone:

1. The 'Clone Unit' can be accessed by going to the 'System Menu' of the OCS. A new menu "Clone Unit" has been added at the end of the main system menu as shown below:

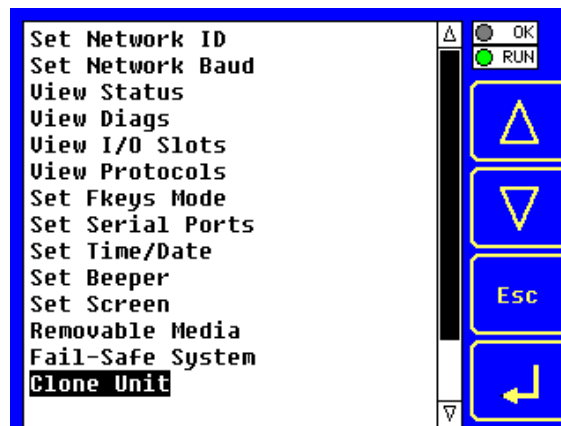


Figure 14-1 – System Menu

2. Selecting "Clone Unit" menu will open the following menu screen:

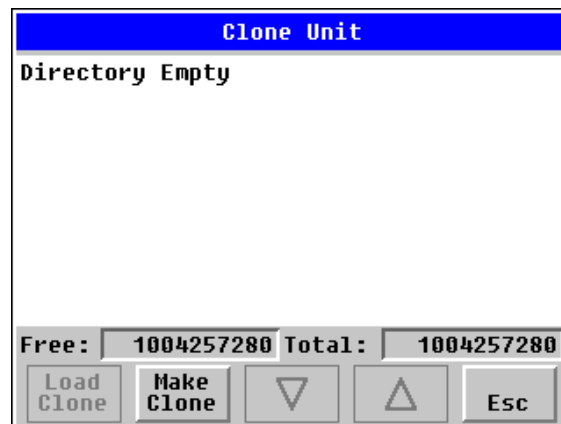


Figure 14-2 – Clone Unit Menu before Cloning

Note: Free/Total – displays number of free and total bytes in Removable Media.

3. Make/Create Clone option enables user to duplicate / Clone application file, all unit settings and all register values from Battery Backed RAM.

Selecting Make Clone brings up the screen below for the user:

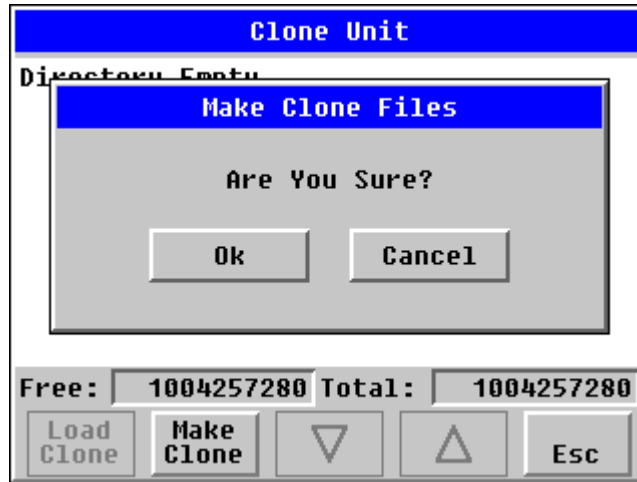


Figure 14-3 – Clone Unit Confirm Screen

After confirmation, the OCS will create two new files in the root directory of the Removable Media Drive as shown below:

AUTOLOAD.PGM	Application file
CLONE.DAT	File having all unit settings and register values from Battery Backed RAM

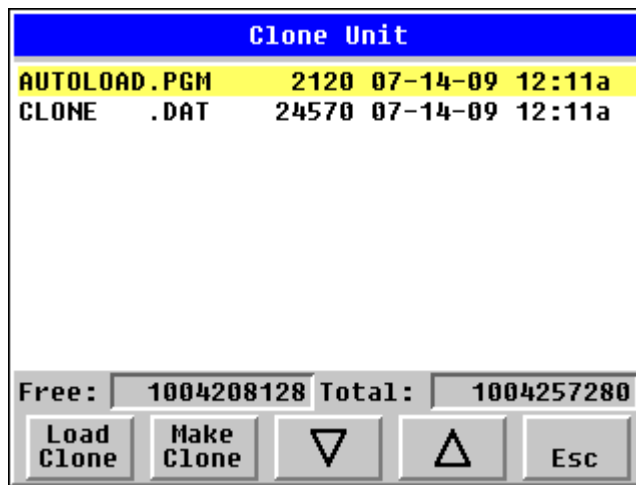


Figure 14-4 – Clone Unit Files

NOTE: Make/Create clone operation automatically includes the security in \AUTOLOAD.PGM file for security enabled files.

4. Once the cloning is successful, OCS gives a message as below:

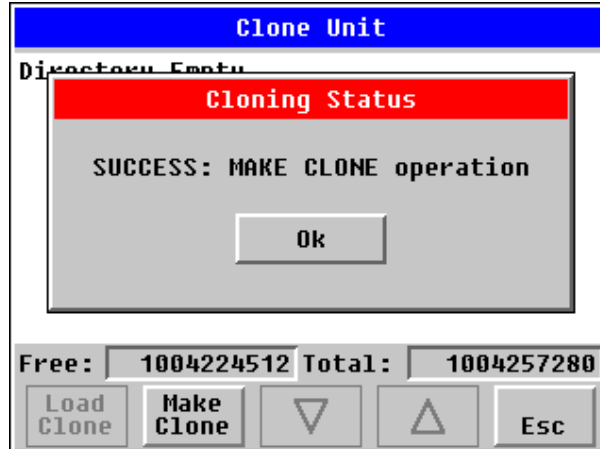


Figure 14-5 – Cloning Status

Make / Create clone can also be triggered by setting %SR164.9 bit to “1” from Ladder program or graphics. Once the operation is completed, this bit is made zero by the firmware. When Make clone operation is triggered by this SR bit, it does not ask the user for confirmation for making clone. The success / failure of the operation is also not notified on screen to the user.

In case of failure of “Make Clone” operation, %SR164.11 bit is set to “1” by the firmware and never reset.

NOTE: Backup of registers in flash memory is not performed by Clone Feature. If user desires, Backup should be done as explained in [Chapter 13](#) (Fail Safe System).

14.3 Load Clone

This option loads the application, all unit settings and register values from Removable media to the Battery backed RAM (Regardless of AutoLoad settings) and then resets the OCS for the settings to take effect.

User needs to perform the following to Load Clone:

1. Select “Clone Unit” from main system menu of OCS as shown below:

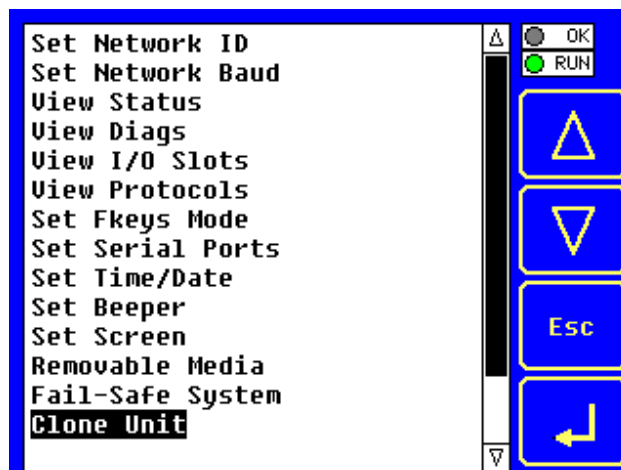


Figure 14-6 – System Menu

2. Selecting “Clone Unit” menu will open the following menu screen. Select “Load Clone”.

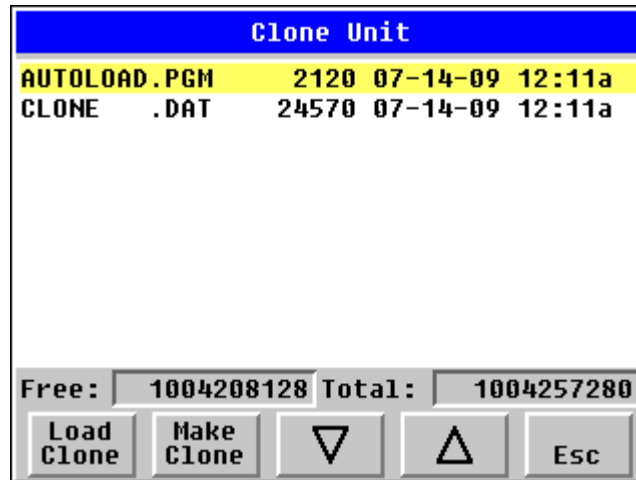


Figure 14-7 – Clone Unit Menu after Cloning

3. User needs to confirm Load Clone as shown below:

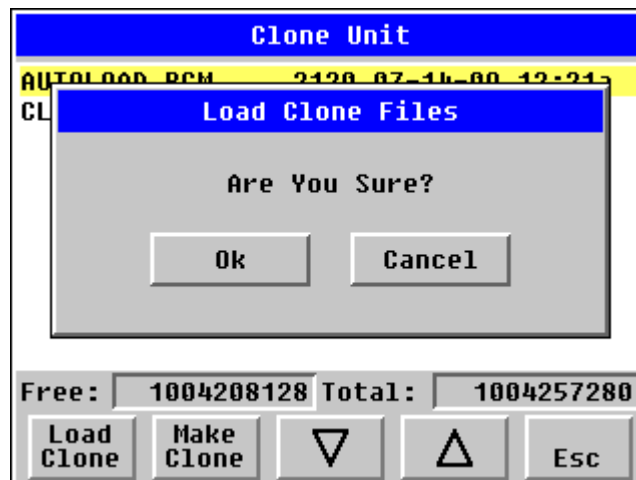


Figure 14-8 – Load Clone Confirm Screen

4. After confirmation, all unit settings and register values will be loaded from Removable media to the Battery backed RAM (Regardless of AutoLoad settings) and then OCS resets for the settings to take effect.

NOTE: For security enabled files, Load clone asks for password validation before loading the application.

Load clone can also be triggered by setting %SR164.10 bit to “1” from Ladder program or graphics. Once the operation is completed, this bit is made zero by the firmware. When Load clone operation is triggered by this SR bit, it does not ask the user for confirmation for loading clone. The success / failure of the operation is also not notified on screen to the user.

In case of failure of “Load Clone” operation, %SR164.12 bit is set to “1” by the firmware and never reset.

CHAPTER 15: MAINTENANCE

15.1 Firmware Updates

The QX products contain field updatable firmware to allow new features to be added to the product at a later time. Firmware updates should only be performed when a new feature or correction is required.

Warning: Firmware updates are only performed when the equipment being controlled by the QX is in a safe, non-operational state. Communication or hardware failures during the firmware update process can cause the controller to behave erratically resulting in injury or equipment damage. Make sure the functions of the equipment work properly after a firmware update before returning the device to an operational mode.

Steps for updating the firmware:

1. Establish communication between Cscape and the controller using a direct serial connection to MJ1.
2. Make sure your application is available on your PC or upload the application.
3. Make sure the machinery connected to the QX is in a safe state for firmware update (see warning above).
4. Start the firmware update by selecting File | Firmware Update Wizard.
5. The correct product type should be selected, if it is not select the type of controller from the drop down list.
6. Press the start button
7. Wait for the firmware update to complete.
8. If there is a communication failure check the cable, connections and comm. port setting and try again.
9. Firmware updates typically delete the user applications to ensure compatibility. You will need to reload your application.
10. Test the operation of the equipment with the new firmware before returning the QX system to an operation mode.

15.2 Backup Battery

The QX contains an internal lithium battery used to maintain the real-time clock and retentive registers when power is disconnected. The QX also contains a run-time battery monitor that continuously checks the voltage of that battery.

Under normal conditions the battery in the QX should last 5 years. Higher operating temperatures or variations in batteries may reduce this time. It is suggested that the battery be replaced at least every 5 years to assure backup operation.

13.2.1 Indications the battery needs replacing

The QX monitors the battery at power-up and run-time to provide the following indications when the battery is low, failed or missing.

- At power-up, an error message is displayed for 2 second after the self-test indicating the low or missing battery.
- The **Ok** status is reset and the **Battery** indicator under the system menu diagnostic sub-menu is set to WARNING.
- OCS register %SR55.13 is set.

If the optional controller pop-up status is enabled when the QX detects battery failure, a pop-up status dialog is displayed on the current screen to alert the operator of the Ok status change. The operator can then invoke the system menu diagnostic sub-menu to determine the cause of the loss of Ok status. Alternately, the screen designer can also place a graphic object or audible indicator (through ladder logic) in the application (referenced to OCS register %SR55.13) to alert the operator of battery failure.

It is also suggested that the system menu diagnostic sub-menu battery indicator be checked on a regular basis to verify its operation.

15.2.2 Battery Replacement

Warning: Lithium Batteries may explode or catch fire if mistreated
Do not recharge, disassemble, heat above 100 deg.C (212 deg.F) incinerate, or puncture.

Warning: Disposal of lithium batteries must be done in accordance with federal, state, and local regulations. Be sure to consult with the appropriate regulatory agencies *before* disposing batteries. In addition, do not re-charge, disassemble, heat or incinerate lithium batteries.

Warning: Do not make substitutions for the battery. Be sure to only use the authorized part number to replace the battery.

The QX uses a replaceable coin lithium battery available as Horner APG part number BAT00011.

Below are the steps to replace the battery.

1. It is strongly recommended that the user program and any data stored in retentive memory be backed up using CSCAPE's upload function or the removable media (CompactFlash) save program function before starting this procedure.

The QX maintains power on battery-backed retentive memory for 3 minutes after the unit is powered off. If the battery change procedure exceeds that time, the application and its data will be lost.

2. Disconnect all power from the QX unit including I/O power.
3. If installed, remove the optional HE500VIM400 Video Input Module.
4. Locate battery access door (Fig. 13.1).
5. Open the battery access door by squeezing in on the latch and lifting up on the door (Fig. 13.2).
6. Disconnect and remove the old battery. Use care in removing the battery from the holder without breaking the retaining ears.
7. Dispose of the battery properly; see the above warning on disposal regulations.
8. Slide the new battery into the holder. Reconnect the battery connector making sure it is inserted properly (connector is keyed).
9. Apply power to the unit. Check that the battery error is no longer reported. If the unit still reports the error, remove the battery immediately and contact Technical Support (page 92).
10. Record the installation date on the label on the back of the battery access door.

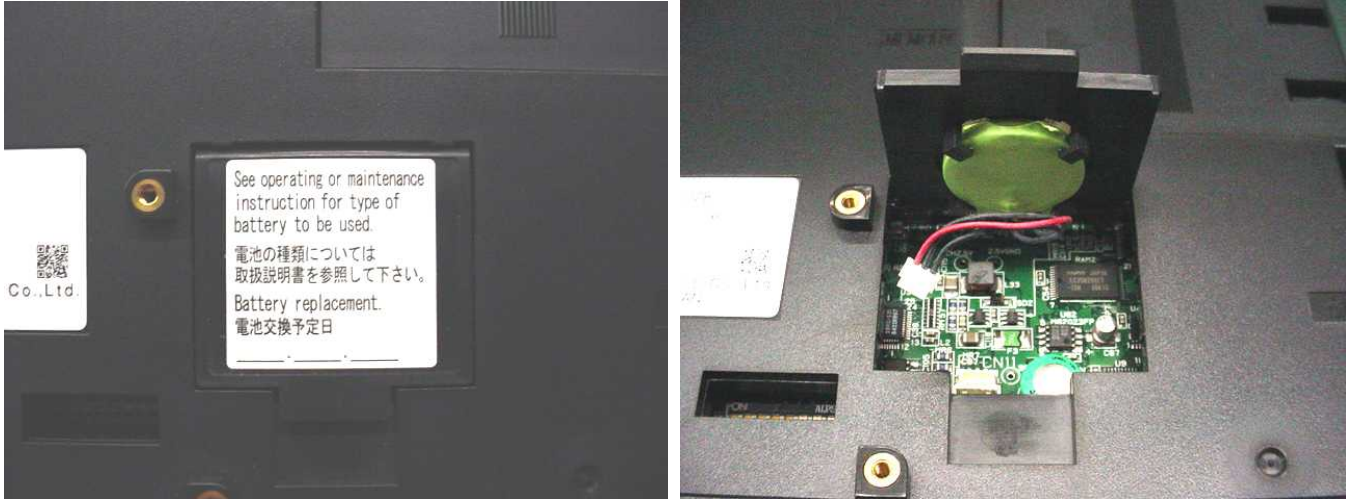


Figure 15-1/Figure 15-2

Notes

CHAPTER 16: TROUBLESHOOTING / TECHNICAL SUPPORT

CHAPTER 166 provides commonly requested **troubleshooting information and checklists** for the following topics.

- Connecting to the QX controller
- Local controller and local I/O
- CsCAN Network
- Removable media

In the event that this information is not what you need, please contact Technical Support at the locations indicated at the end of this chapter.

16.1 Connecting to the QX

Cscape connects to the local controller automatically when the serial connection is made. The status bar below shows an example of a successful connection. This status bar is located in the bottom right hand corner of the Cscape window.

Local:253 Target:253(R) [no forces]

In general the **Target** number should match the **Local** number. The exception to this is when the controller is being used as a "pass through" unit where other controllers on a CsCAN network could be accessed through the local controller.

Determine connection status by examining feedback next to **Local & Target** in the status bar of Cscape.

Local: ###	If a number shows next to Local then communication is established to the local controller.
Local: No Port	Cscape is unable to access the COM port of the PC. This could mean that Cscape is configured for a COM port that is not present or that another program has control of the COM port. Only one Cscape window can access a port at a time. Subsequent instances of Cscape opened will indicate No Port.
Local: No Com	Cscape has accessed a PC COM port, but is not communicating with the controller. This typically occurs when the controller is not physically connected.
Local: ???	Unknown communication error. Close Cscape, power cycle the controller and reopen Cscape with a blank project. Check Local.
Target: #(I,R,D)	If I (idle), R (run), or D (do I/O) shows next to Target number then communication is established to the target controller.
Target: #(?)	Communication is not established to the target controller. Check node ID of controller and set Target to match. Make sure local connection is established.

16.1.1 Connecting Troubleshooting Checklist

1. Programming and debugging must use MJ1.
2. Controller must be powered up.
3. Assure that the correct COM port is selected in Cscape.
Tools/Options/Communications Port.
4. Assure that a straight through (non null modem) serial cable is being used between PC and controller.
5. Check that a Loaded Protocol or ladder is not actively using MJ1. Taking the controller out of run mode from the System Menu on the controller will make MJ1 available to Cscape.
6. Make sure the COM port of the PC is functioning. An RS-232 serial loopback and Microsoft HyperTerminal can determine positively if the COM port is working. Or connect to an alternate device to determine if the port is working.
7. Successful communications with USB-to-serial adapters vary. If in doubt, Horner APG offers a USB to serial adapter. Part number HE500USB600.

16.2 Local Controller and Local I/O

The system menu provides the following status indications that are useful for troubleshooting and system maintenance.

- Self-test results, diagnostics.
- RUN and OK status
- Network status and usage
- Average logic scan rate
- Application memory usage
- Loaded firmware versions
- Loaded protocols
- CompactFlash access

To view the system menu, press the System key on the keypad. See page 41 for full details on the system menu diagnostic capabilities.

16.2.1 Local I/O Troubleshooting Checklist

1. Verify the controller is in RUN mode.
2. Check diagnostics to insure controller passed self-tests.
View diags in System Menu or in Cscape, click; Controller/Diagnostics
3. Check data sheets to insure proper wiring.
4. Ensure that software configuration is correct and make sure any jumpers on I.O modules are set correctly.
5. Check data sheets for voltage and current limits.
6. Take ladder out of the picture. From Cscape set controller to "Do I/O" mode. In this mode inputs can be monitored and outputs set from a data watch window in Cscape without interference from the ladder program. Some I/O problems are only a result of a mistake in the ladder program.

WARNING: Setting outputs ON in Do I/O mode can result in injury or cause machinery to engage in an unsafe manner depending on the application and the environment.

16.3 CsCAN Network

For complete information on setting up a CsCAN network, refer to CAN Networks manual (MAN0799) by visiting our website (page 92) for the address to obtain documentation and updates.

Network status, node ID, errors, and baud rate in the controller system menu are all in reference to the CsCAN network. These indications can provide performance feedback on the CsCAN network and can also be used to aid in troubleshooting. Refer to page 41 for full details on the system menu.

16.3.1 CsCAN Network Troubleshooting Checklist

1. Use the proper Belden wire type or equivalent for the network as specified in MAN0799.
2. The QX does not provide 24VDC to the network. An external voltage source must be used for other devices such as SmartStix I/O.
3. Check voltage at both ends of the network to insure that voltage meets specifications of attached devices.
4. Proper termination is required. Use 121-ohm (or 120-ohm) resistors at each end of the network. The resistors should be placed across the CAN_HI and CAN_LO terminals.
5. Measure the resistance between CAN_HI and CAN_LO. If the network is properly wired and terminated there should be around 60 ohms.
6. Check for duplicate node ID's.
7. Keep proper wires together. One twisted pair is for V+ and V- and the other twisted pair is used for CAN_HI and CAN_LO.
8. Make sure the baud rate is the same for all controllers on the network.
9. Assure shields are connected at one end of each segment -- they are not continuous through the network.
10. Do not exceed the maximum length determined by the baud rate and cable type.
11. Total drop length for each drop should not exceed 6m (20 feet). A drop may include more than one node. The drop length adds to the overall network length.
12. Network should be wired in "straight line" fashion, not in a "star" pattern.
13. In applications requiring multiple power supplies, make sure the V- of all supplies is connected together and to earth ground at one place only.
14. In some electrically noisy environments it may be necessary to add repeaters to the network. Repeaters can be used to add additional nodes and/or distance to the network and protect the signal against noisy environments. The Horner APG repeater is part # HE200CGM100.

16.4 Removable Media

15.4.1 Basic Troubleshooting

Description	Action
QX does not read card.	The card should be formatted with the QX.
QX will not download project file.	Make sure the project file is saved as a .pgm file and not a .csp file.

16.5 Technical Support Contacts

For manual updates and assistance, contact Technical Support at the following locations:

North America:

Tel: (+) (317) 916-4274

Fax: (+) (317) 639-4279

Web: www.heapg.com

Email: techsppt@heapg.com

Europe:

Tel: (+) 353-21-4321-266

Fax: (+) 353-21-4321-826

Web: www.horner-apg.com

Email: tech.support@hornerapg.com

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